

**DVP-2420E**

**2 Channel PC-104**

**Mpeg-1/2/4**

**Video Codec Module**

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## **CE notification**

The DVP-2420E, developed by ADVANTECH CO., LTD., has passed the CE test for environmental specifications when shielded cables are used for external wiring. We recommend the use of shielded cables. This kind of cable is available from Advantech. Please contact your local supplier for ordering information

## **On-line Technical Support**

For technical support and service, please visit our support website at:

**<http://www.advantech.com/support>**

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**CHAPTER**

**1**

# **General Information**

# Chapter 1 General Information

The DVP-2420E is a PCI-104 module that supports 2 channel full-motion simultaneous video/audio capture and compression/decompression. It adopts a high performance MPEG-1/2/4 hardware codec to provide video with D1 resolution at 30/25 fps and MPEG-1 Layer II audio. Combined with an additional 2 channel full-motion preview and codec engine, the DVP-2420E is an ideal platform for high quality embedded video applications such as digital video surveillance, video conferencing, digital signage, set-top-box and IP video.

## **1.1 Hardware Requirements**

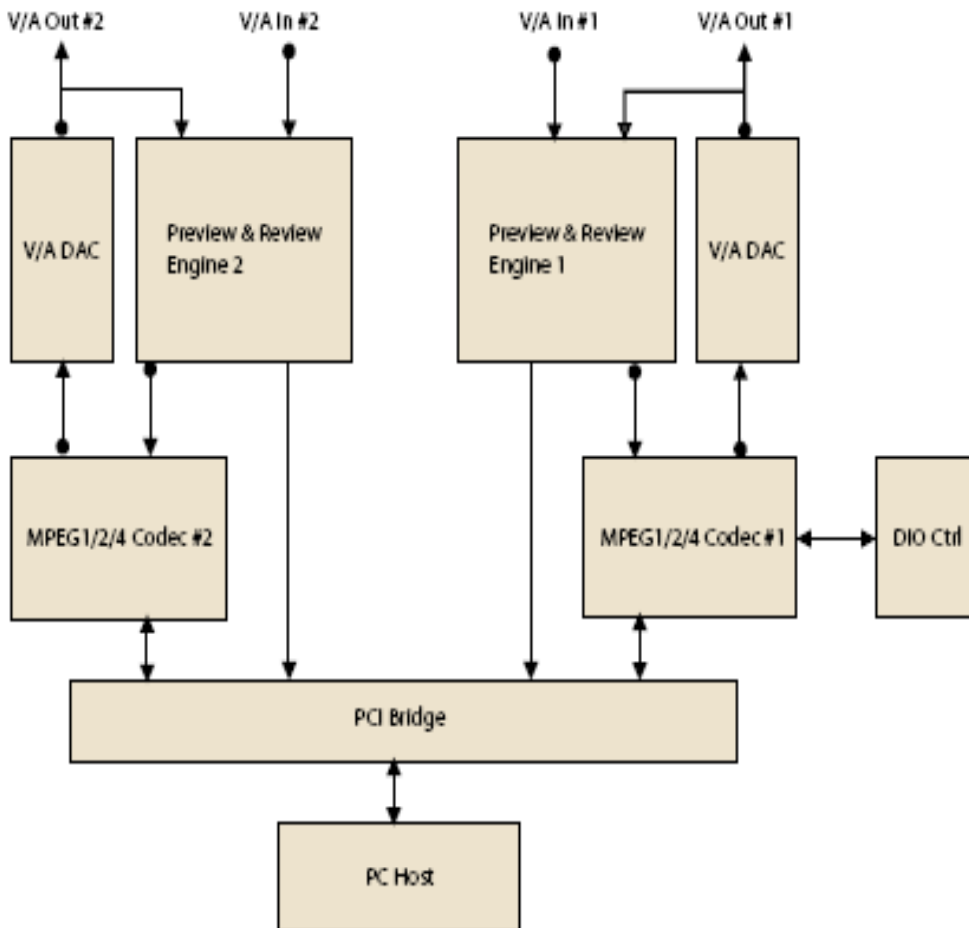
- ◆ Intel Pentium III 1GHz or above (The CPU speed depends on the video frame rate, channels and resolution)
- ◆ 256 MB RAM or above
- ◆ Free PC-104 slot

## **1.2 Software Requirement**

- ◆ Microsoft Windows 2000/XP with DirectX 9 or above

## 1.3 Block Diagram

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**Figure 1.1 System diagram**

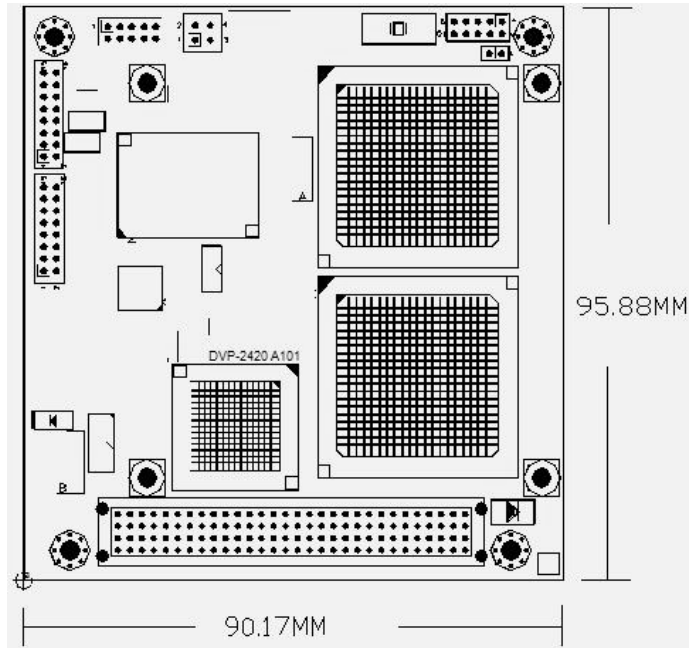
## **1.4 Packing List**

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◆ DVP-2420E video codec module	X 1
◆ Utility CD	X 1
◆ 16 pin housing to D-sub 15 pin flat cable	X 2
◆ Card bracket for DVP-2420E	X 1
◆ 30 cm D-sub-15 to BNC x 6 cable	X 2

## **1.5 Dimensions**

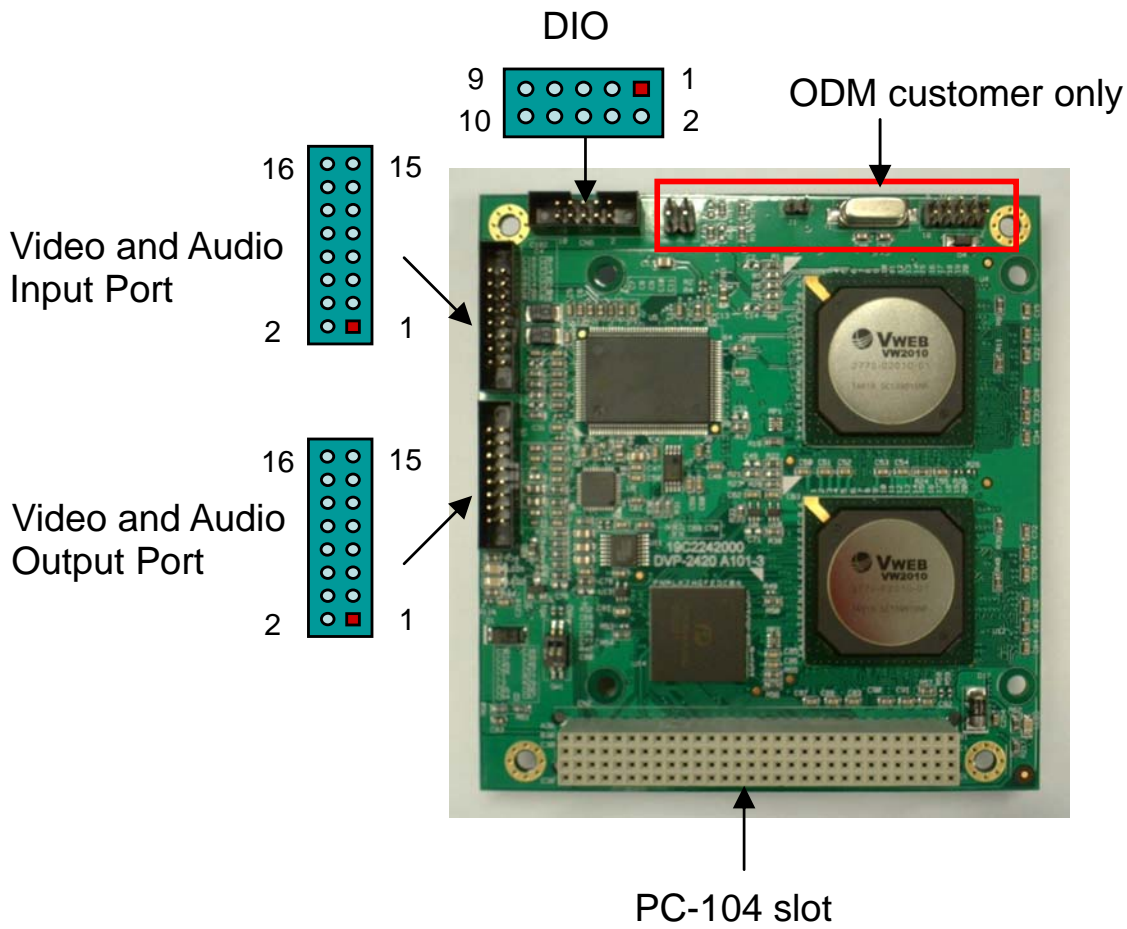
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**Figure 1.2 Dimensions**



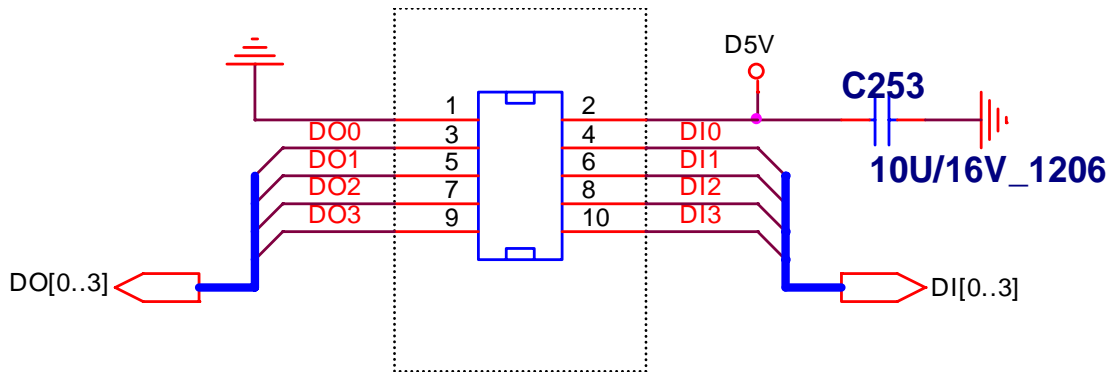
## 1.6 Jumpers & Connectors Location



**Figure 1.3 Jumpers & Connectors Location**

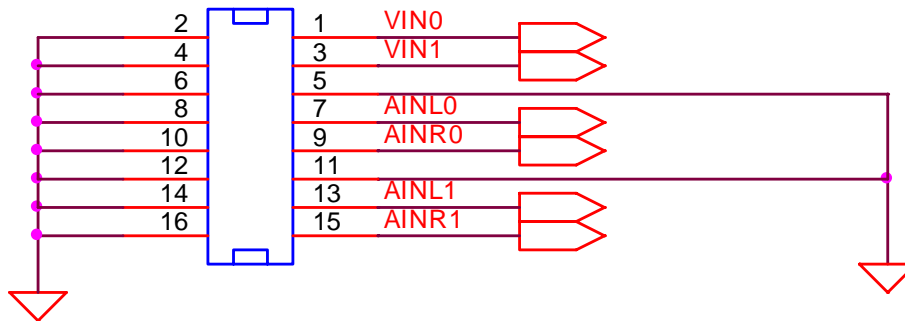
## 1.7 Jumpers & Connectors Definition

### 1.7.1 DIO :



**Figure 1.4 DIO pin definition**

### 1.7.2 Video and Audio input connector : (VIN0~VIN1, AINL0, AINR0, AINL1, AINR1)



**Figure 1.5 Video and Audio input pin definition**

Pin	Def.	Pin	Def.	brief
2	GND	1	Video_In_0	VIN0
4	GND	3	Video_In_1	VIN1
6	GND	5	GND	
8	GND	7	Audio_In_L_0	AINL0
10	GND	9	Audio_In_R_0	AINR0
12	GND	11	GND	
14	GND	13	Audio_In_L_1	AINL1
16	GND	15	Audio_In_R_1	AINR1

**Figure 1.6 Video and Audio input pin definition table**

Standard D1 inputs: VIN0, VIN1

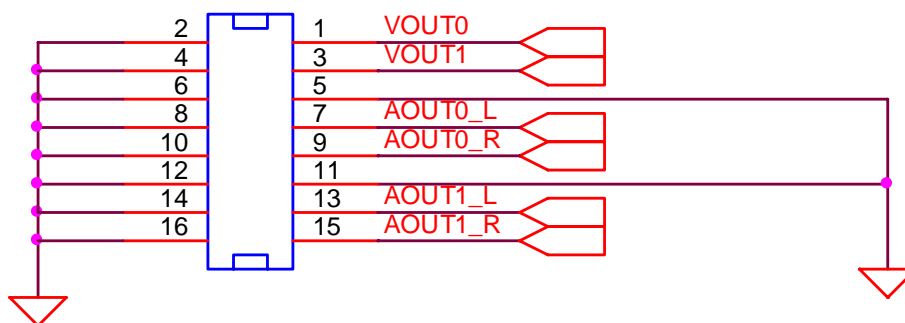
VIN0 and VIN1 are the standard video input of DVP-2420E. D1 resolution and full-motion frame rate can be available through this connector. DVP-2420E can receive up to 2 channels composite inputs through VIN0, VIN1.

2 channels stereo input : AINL0, AINR0, AINL1, AINR1

The DVP-2420E support 2 stereo audio input and encode with the video stream to MPEG1-layer II format.

### 1.7.3 Video and Audio output connector :

(VOUT0~VOUT1, AOUT0\_L, AUOT0\_R, AOUT1\_L, AUOT1\_R,)



**Figure 1.7 Video and Audio output pin definition**

Pin	Def.	Pin	Def.	brief
2	GND	1	Video_Out_0	VOUT0
4	GND	3	Video_Out_1	VOUT1
6	GND	5	GND	
8	GND	7	Audio_Out_L_0	AOUT0_L
10	GND	9	Audio_Out_R_0	AOUT0_R
12	GND	11	GND	
14	GND	13	Audio_Out_L_1	AOUT1_L
16	GND	15	Audio_Out_R_1	AOUT1_R

**Figure 1.8 Video and Audio output pin definition table**

Standard D1 outputs : VOUT0, VOUT1

VOUT0 and VOUT1 are the standard video output of DVP-2420E. D1 resolution and full-motion frame rate can be available through this connector. DVP-2420E can preview or decode the video to 2 channels composite outputs through VOUT0, VOUT1.

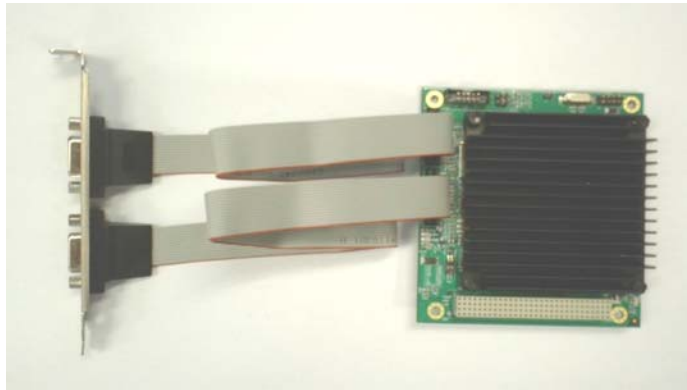
2 channels stereo audio output : AOUT0\_L,AUOT0\_R,  
AOUT1\_L,AUOT1\_R

The DVP-2420E support 2 stereo audio speak output with the video stream.

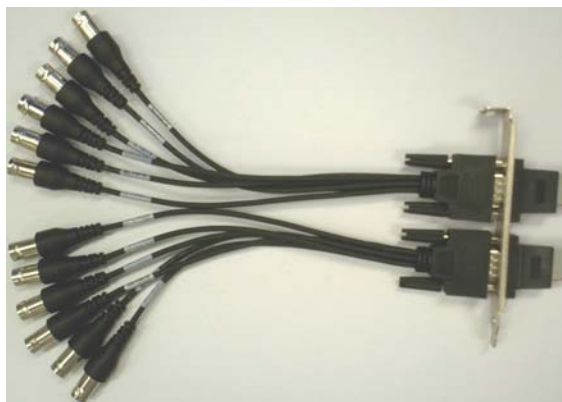
## 1.8 Hardware Installation

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- 1 Turn off your computer and unplug the power cord.
- 2 Remove the cover of your computer.
- 3 Touch the metal part on the surface of your computer to neutralize any static electricity that might be on your body.
- 4 Place the DVP-2420E into the Motherboard's PC-104 slot and connect corresponding accessories to the DVP-2420E.
  - Housing to D-sub 15 pin flat cable connect Video and Audio Input Port
  - Housing to D-sub 15 pin flat cable connect Video and Audio Output Port



- D-sub flat cable connect to BNC x 6 cable.



- Video-in cables link camera and Video-out cables link

display. Audio-in cables link microphone and Audio-out link speaker, if necessary.

- 5 Replace the cover of your computer chassis.
- 6 Plug in the power cord and turn on the computer.

***Note: Keep the anti-static bag for future use. You might need the original bag to store the Module if you have to remove the card from the PC or transport it elsewhere.***

## **1.9 Software Installation**

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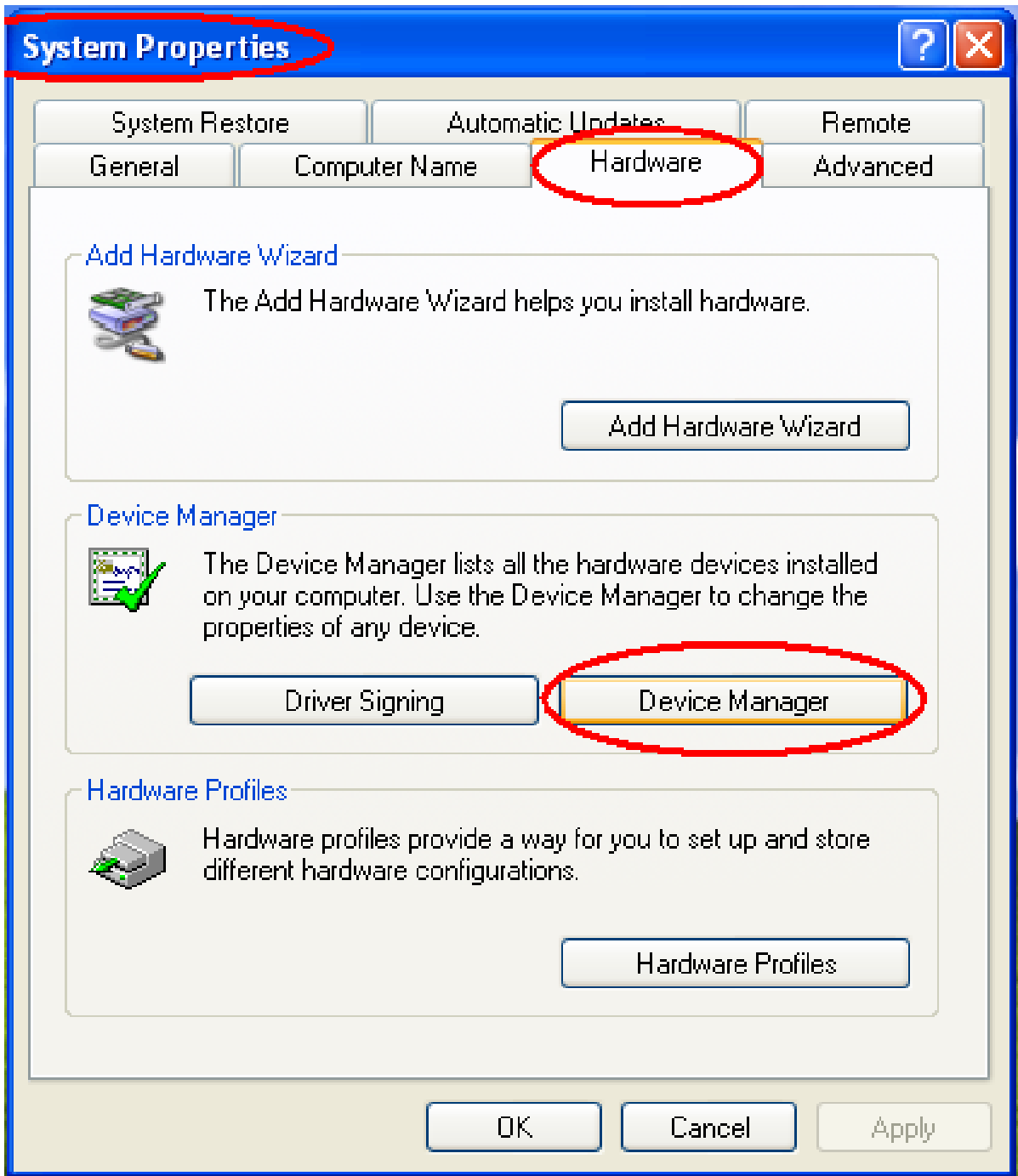
### **Before you begin**

To facilitate the installation of the enhanced display device drivers and utility software, you should read the instructions in this chapter carefully before you attempt installation. The device drivers for the DVP-2420E board are located on the software installation CD. The auto-run function of the driver CD will guide and link you to the utilities and device drivers under Windows system. Before you begin, it is important to note that most display drivers need to have the relevant software application already installed in the system prior to installing the enhanced display drivers. In addition, many of the installation procedures assume that you are familiar with both the relevant software applications and operating system commands. Review the relevant operating system commands and the pertinent sections of your application software user's manual before performing the installation.

### **Installation**

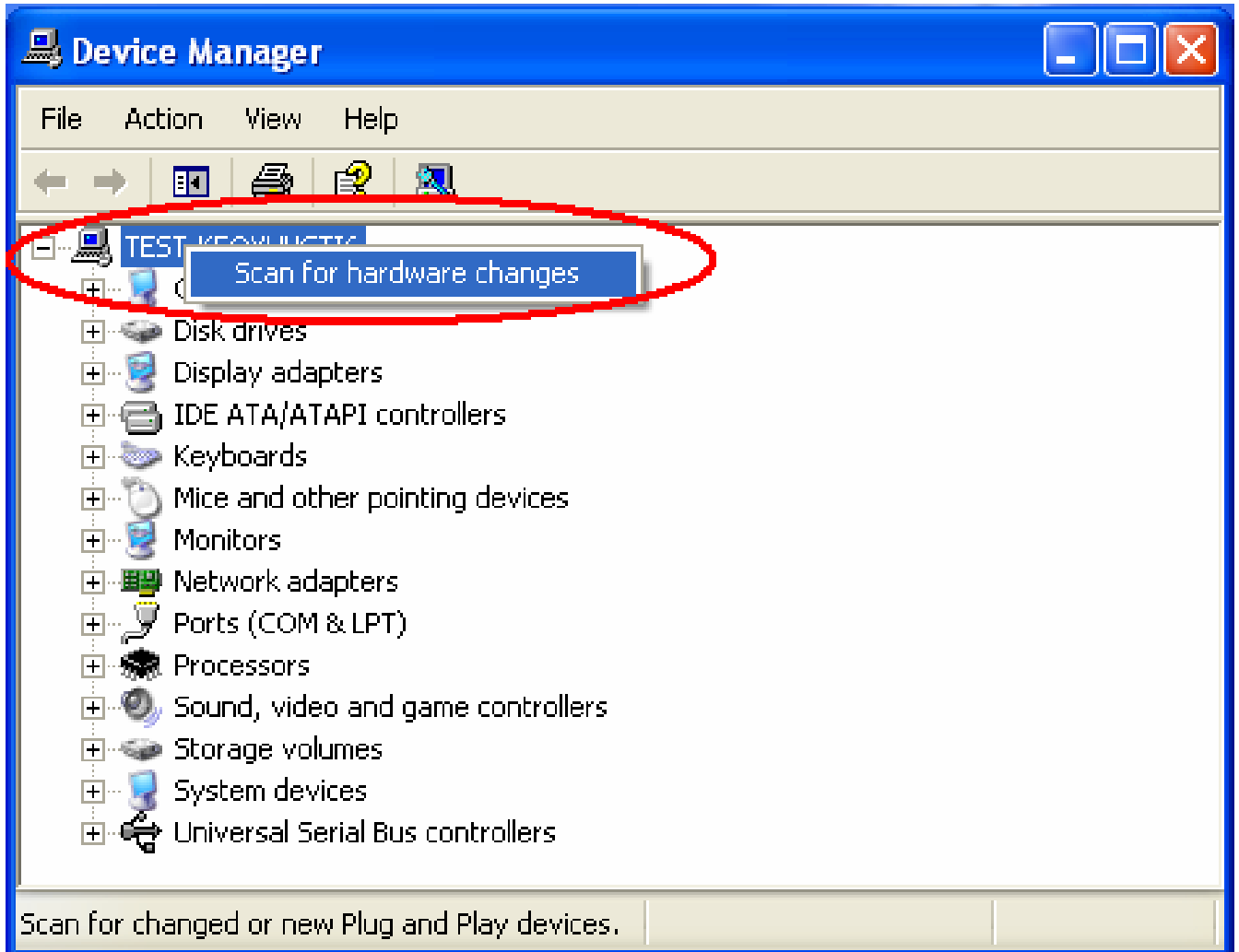
Step 1: Pop-up the "System Properties" window, choose the

“Hardware” page, and press the “Device Manager” button.

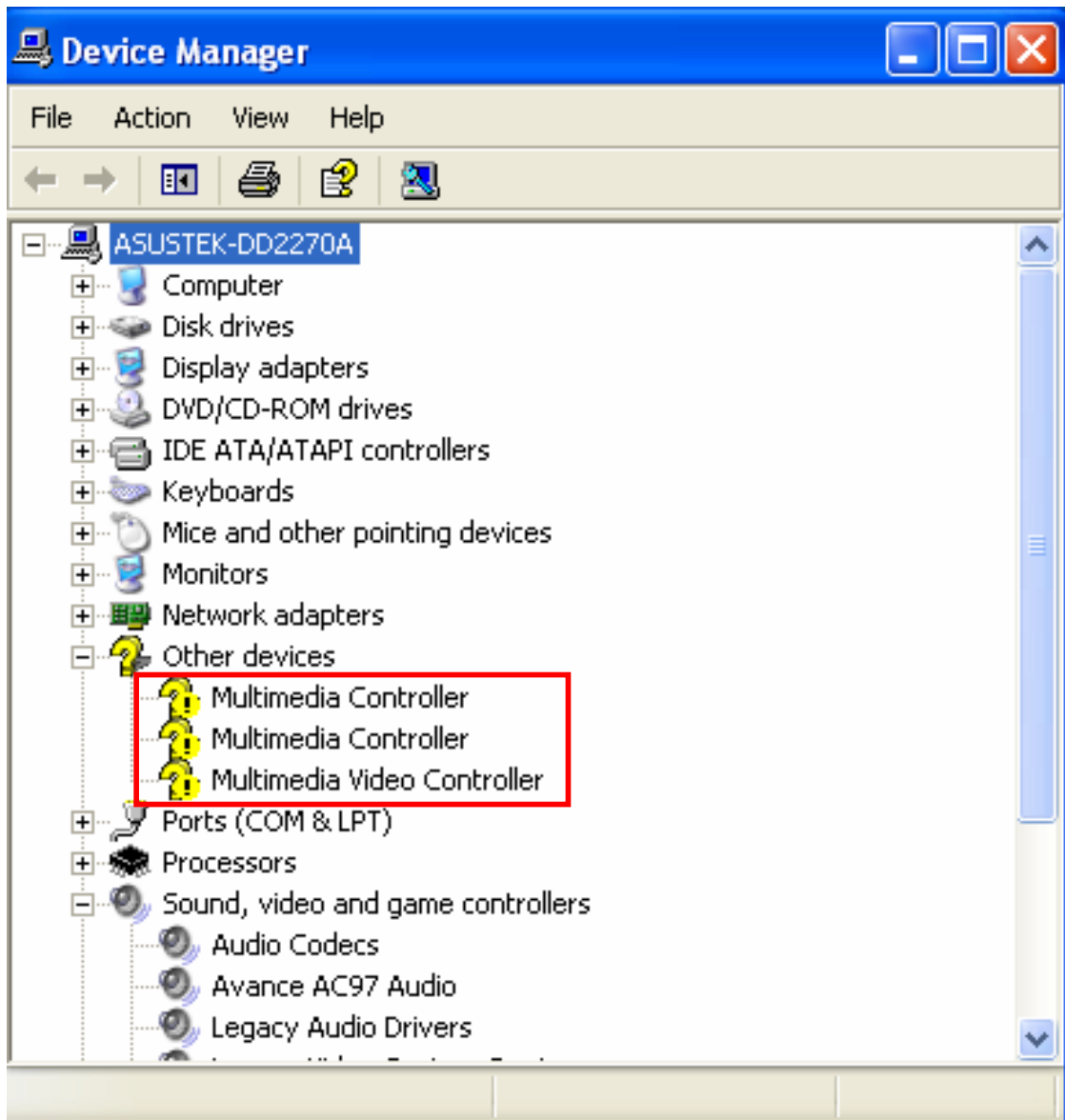




Step 2: Click the PC icon and press the left bottom of the mouse.  
Press the “Scan for hardware changes”.

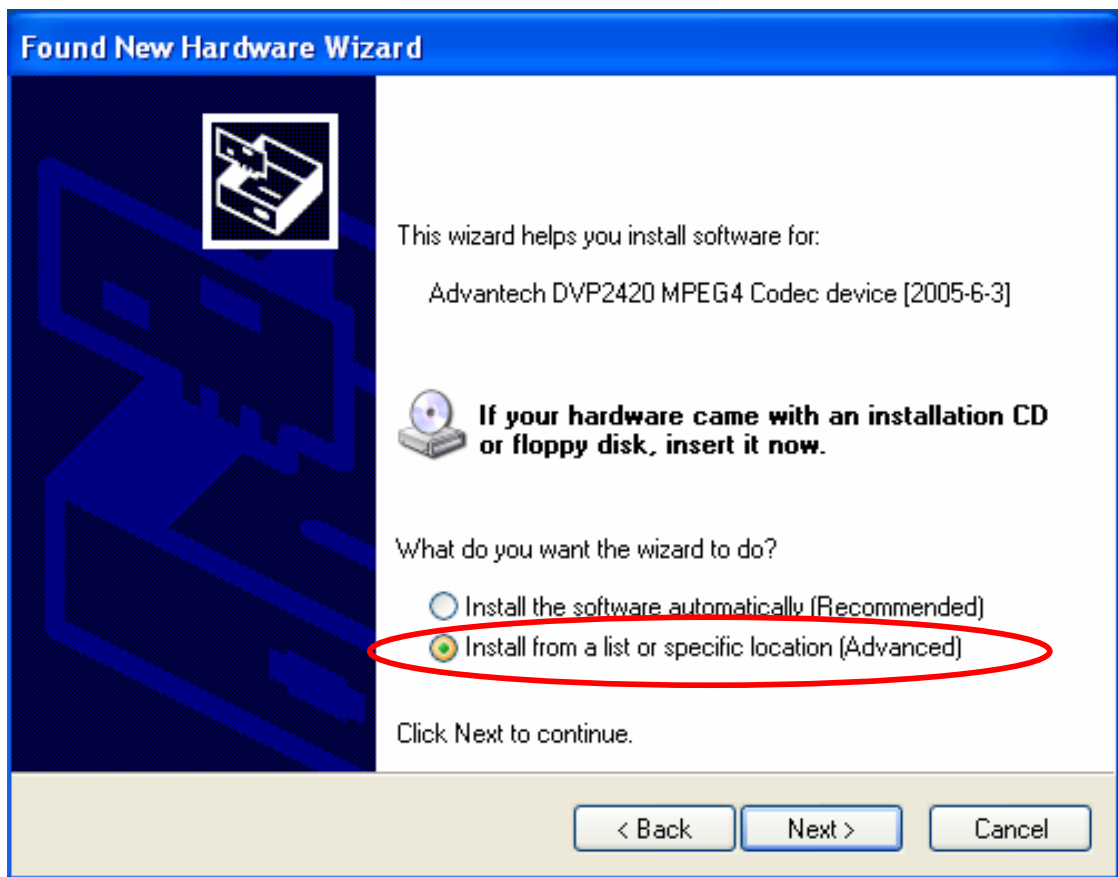


Step 3: The system will show the un-known devices like below window.

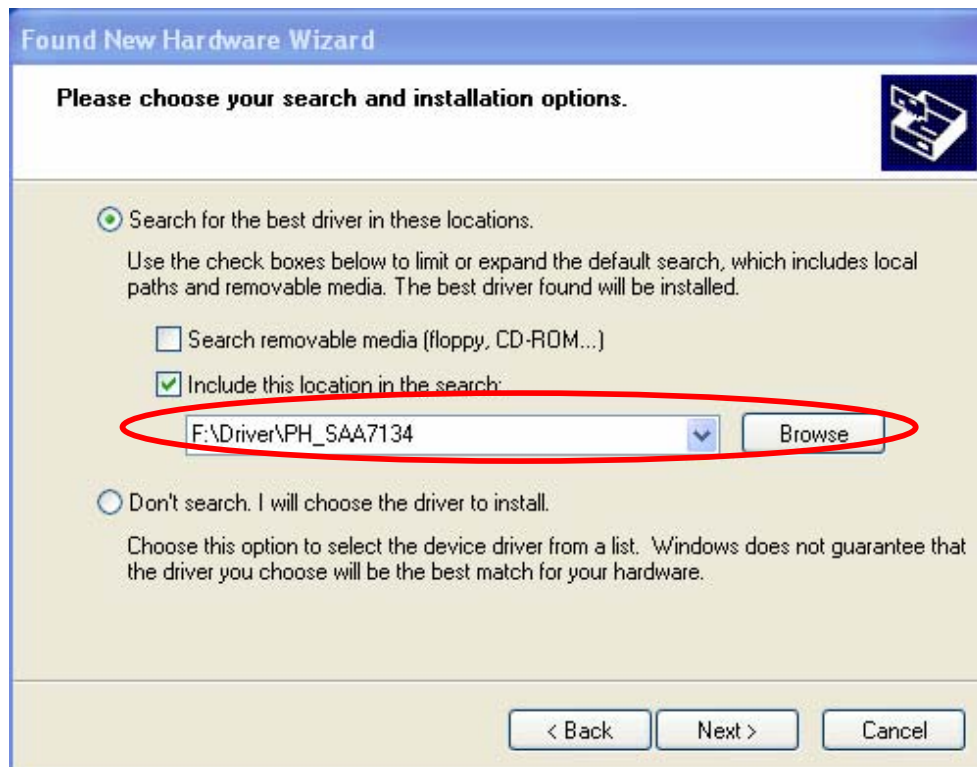


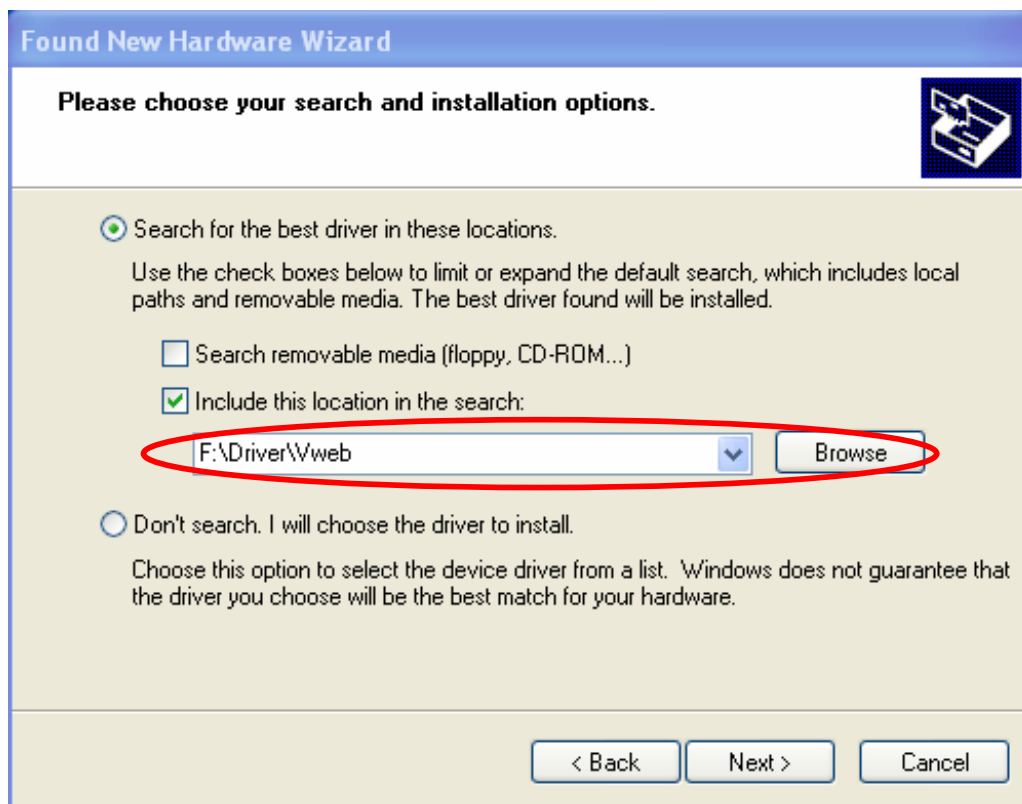
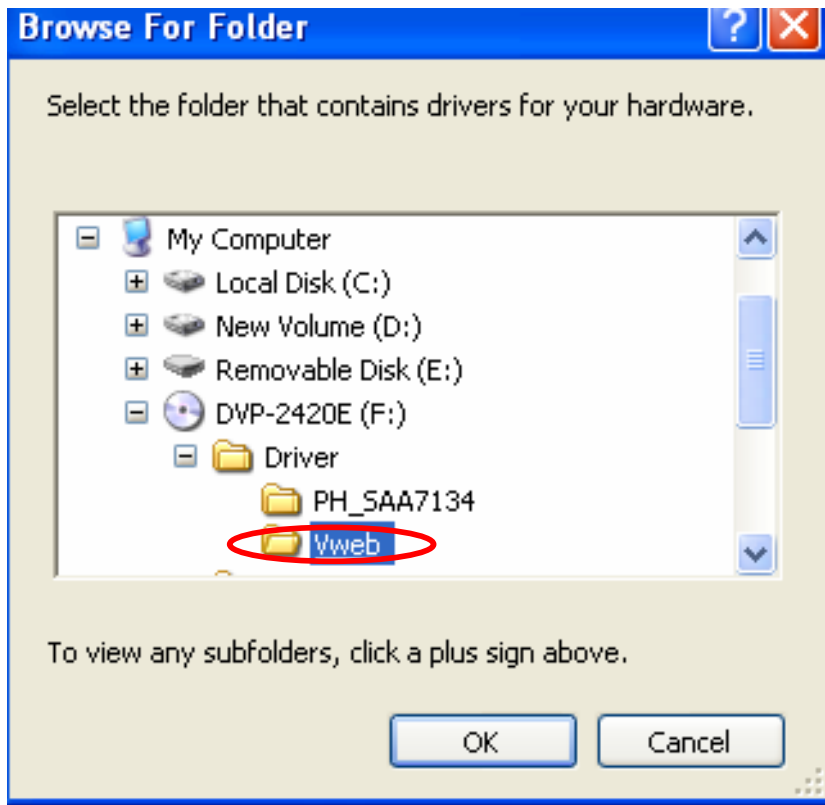


Step 4: Click the below icon to specify the driver location.



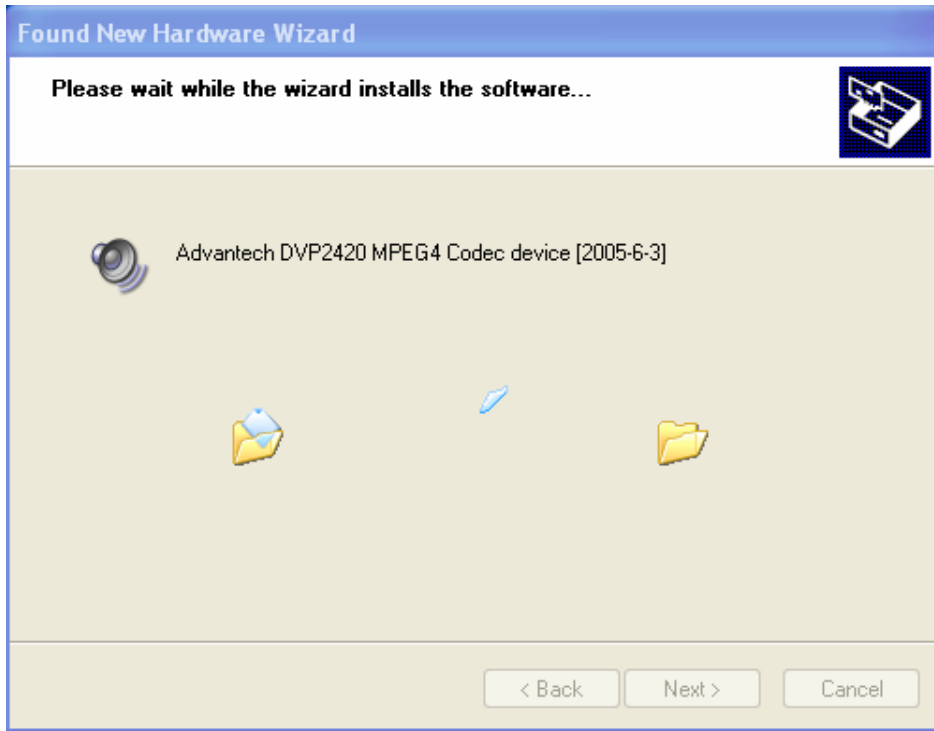
Step 5: Specify the driver under the CD\_ROM\driver



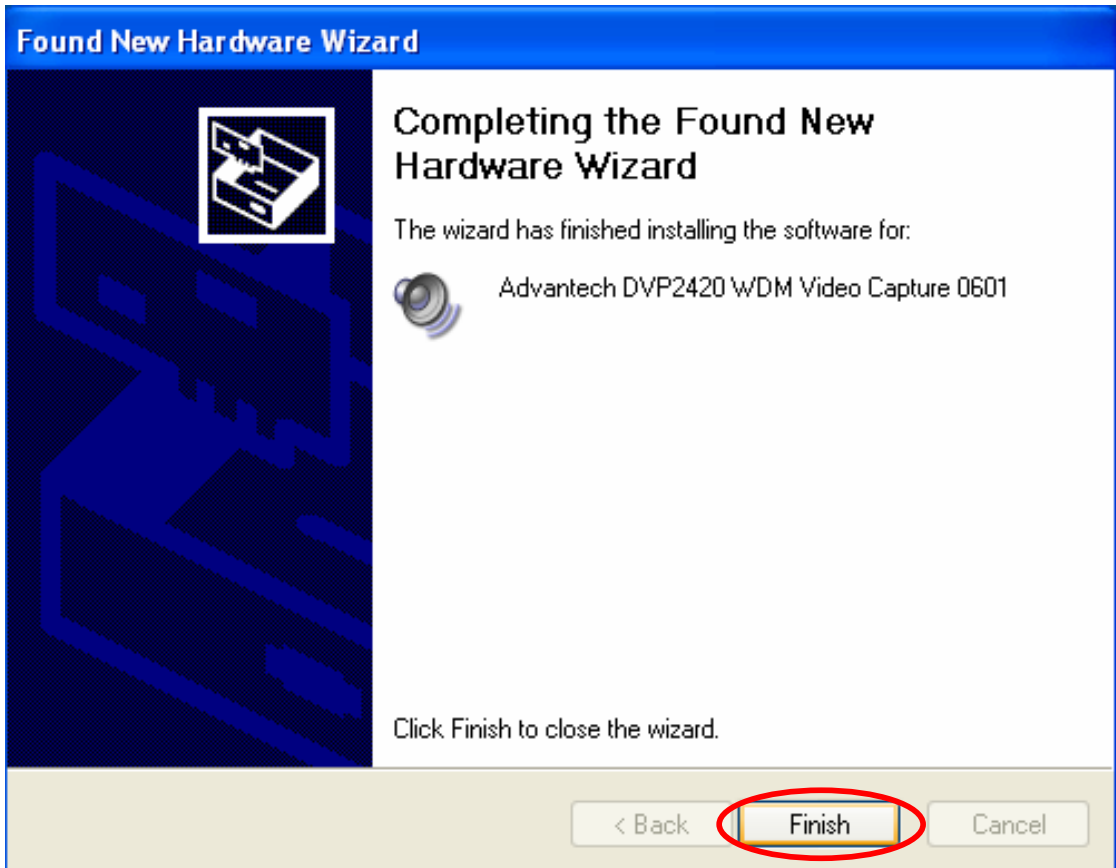


Step 6: Push the “Next” bottom to process the installation.

Step 7: Continuing the installation.

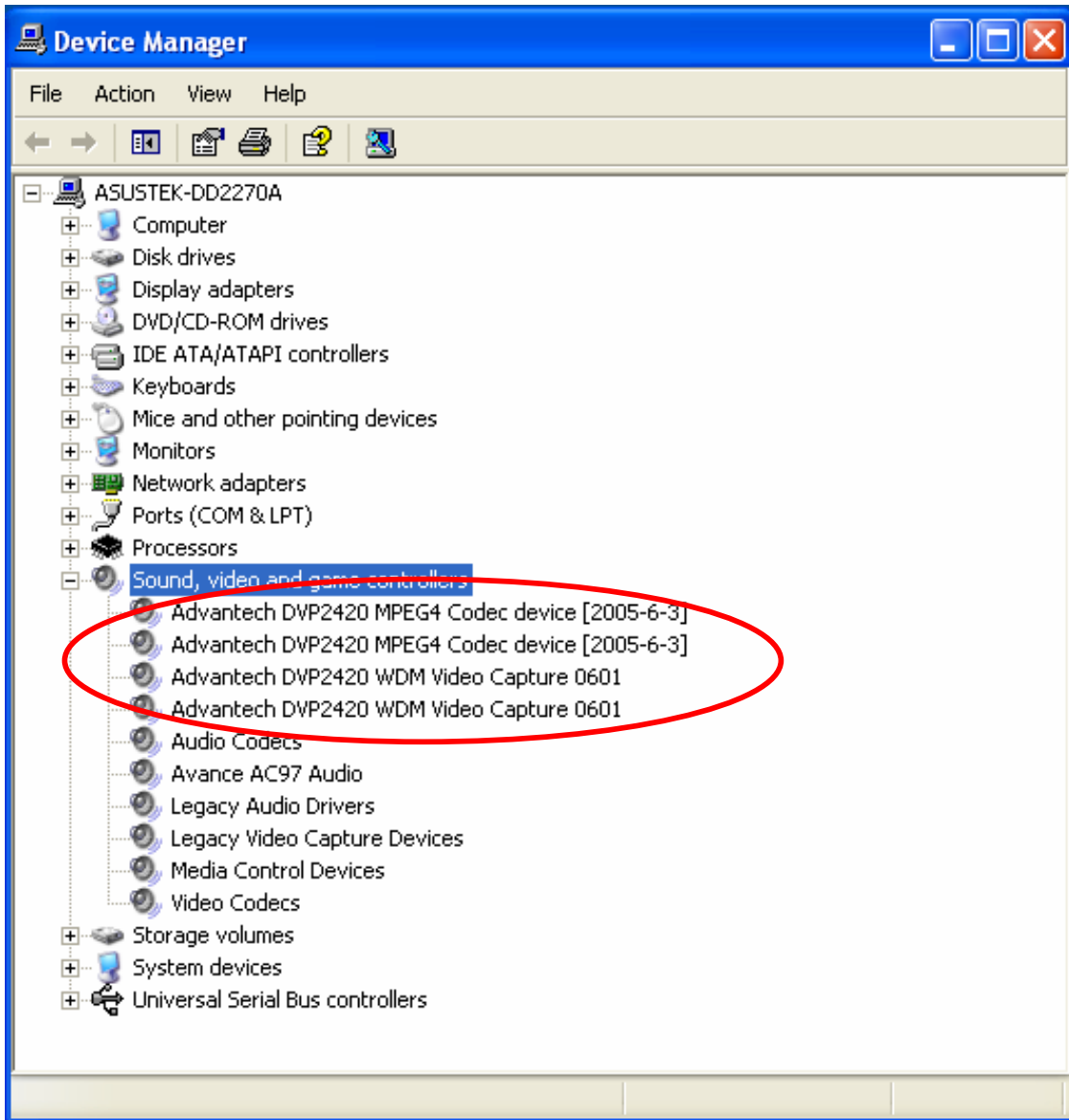


Step 8: Press the “Finish” button to finish the first circle installation. Then repeat the installation step 1~8 until all the un-known devices are all installed.



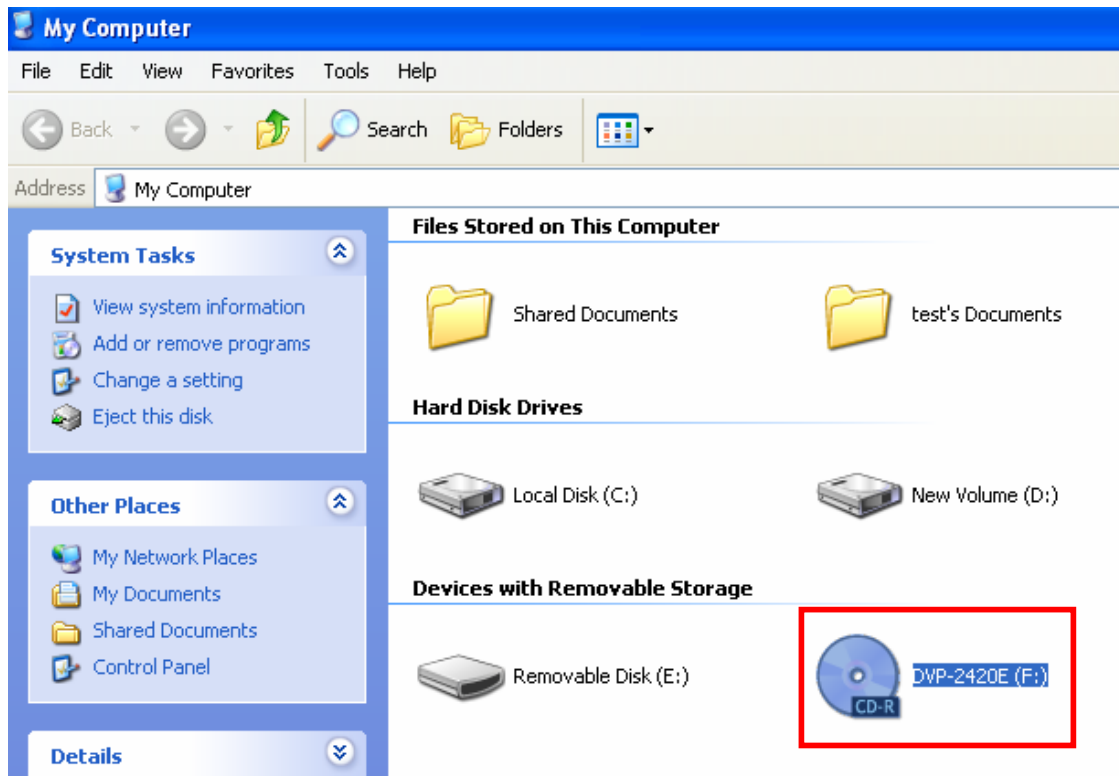


Step 9: From below window, we know there are 4 new items are installed.

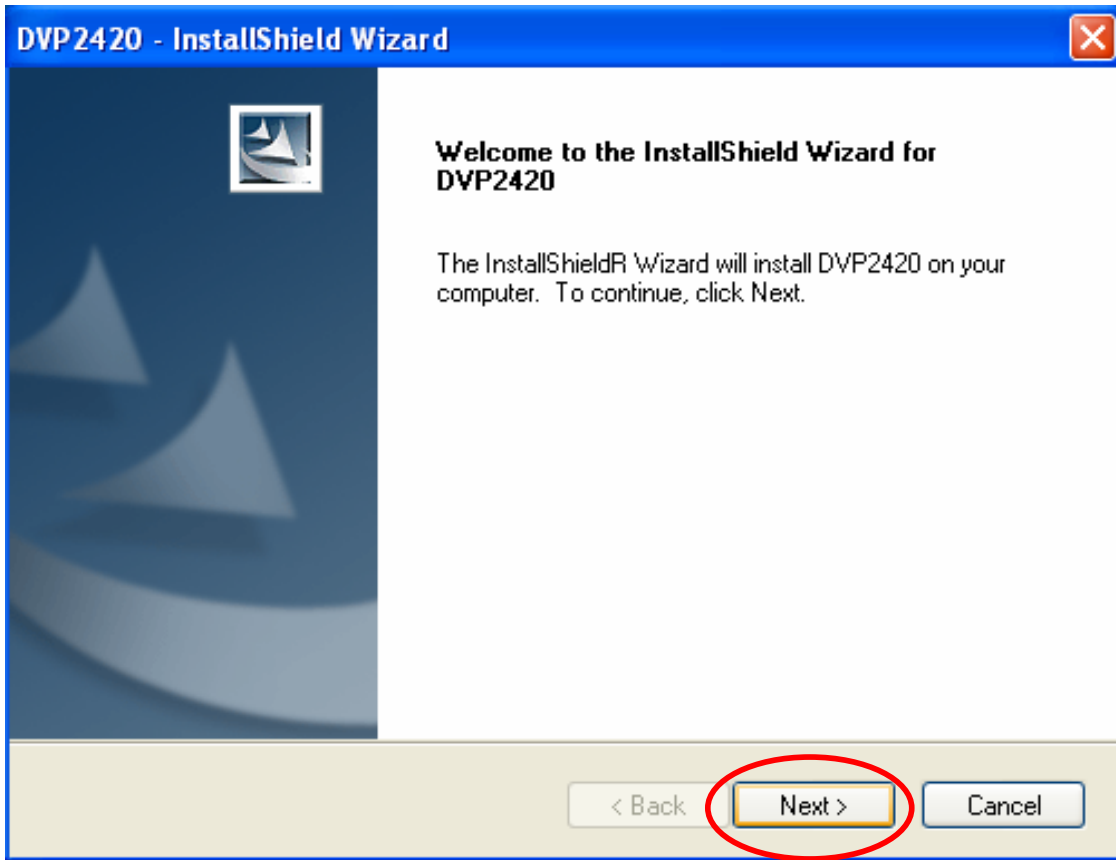


# Installation of DVP-2420BE Demo Program

Step 1: Install the DVP-2420E demo program. The executive file is in the path: CD\_ROM\ DVP-2420E Sample Installation\Setup



Step 2: Press the “Next” button to begin the installation.



Step 3: Accept the license agreement and continue the installation.



Step 4: Key in your name and company name. Then press the “Next” button to continue.

**DVP2420 - InstallShield Wizard**

**Customer Information**  
Please enter your information.

Please enter your name and the name of the company for which you work.

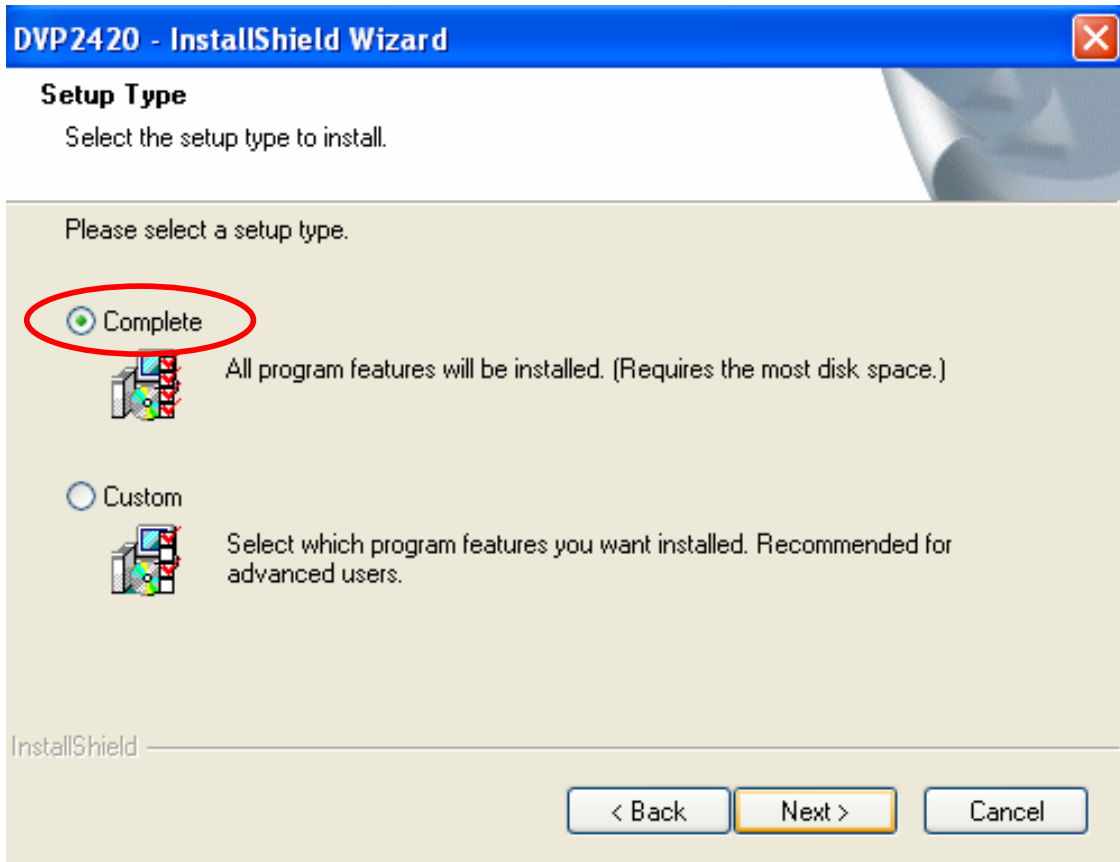
User Name:  
name

Company Name:  
company name

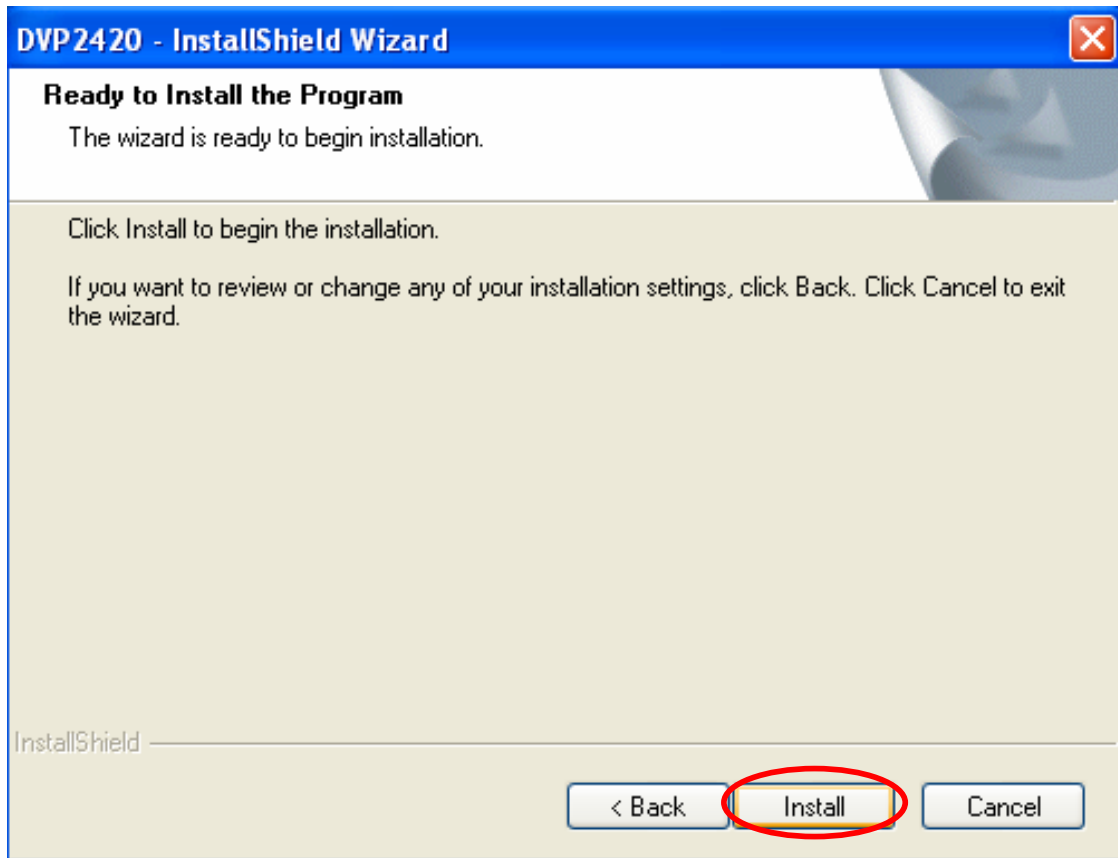
InstallShield

< Back   **Next >**   Cancel

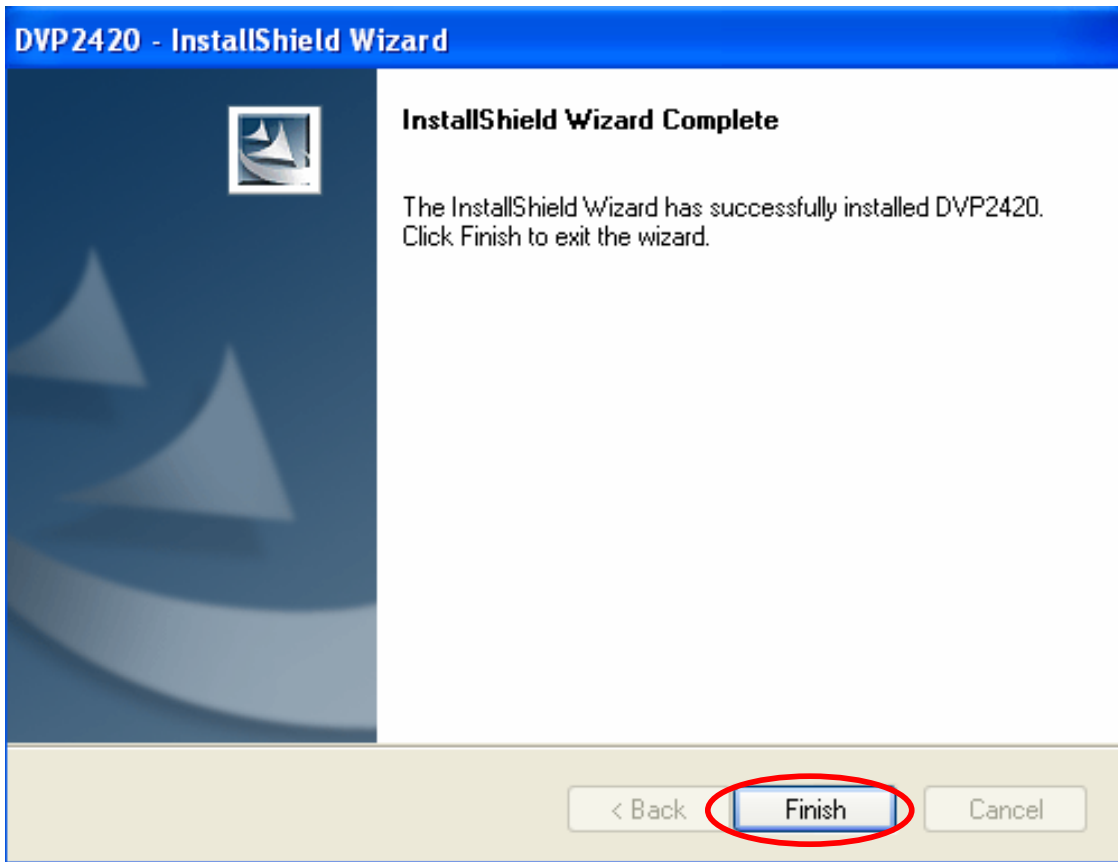
Step 5: Choose the setup type you want and next.



Step 6: Beginning the installation.



Step 7: Finished the installation of DVP-2420E demo program.





Step 8: There will be a DVP2420.exe icon on the desktop. Execute the demo program.

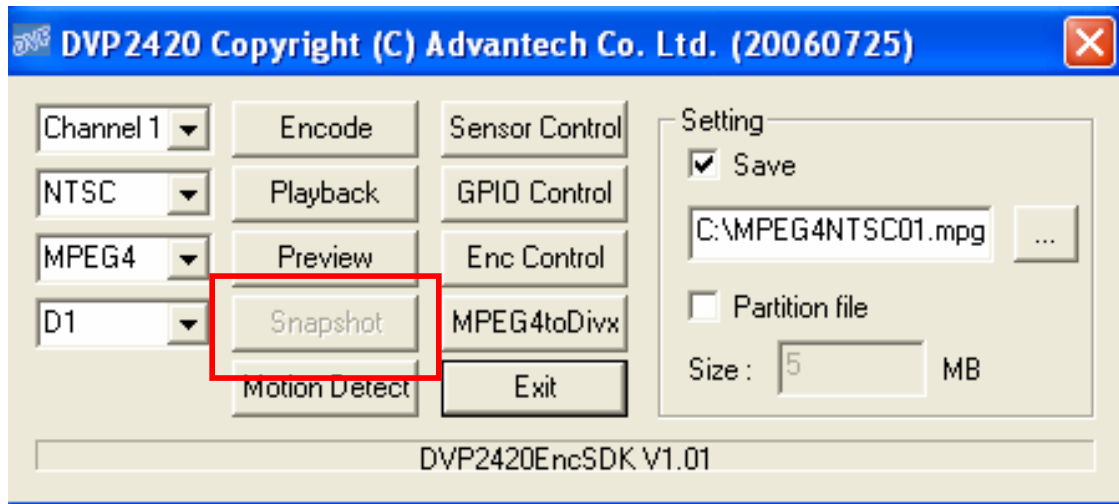


After installation, all the drivers are automatically located at the following place

C:\Program Files\Advantech\DVP2420\Driver

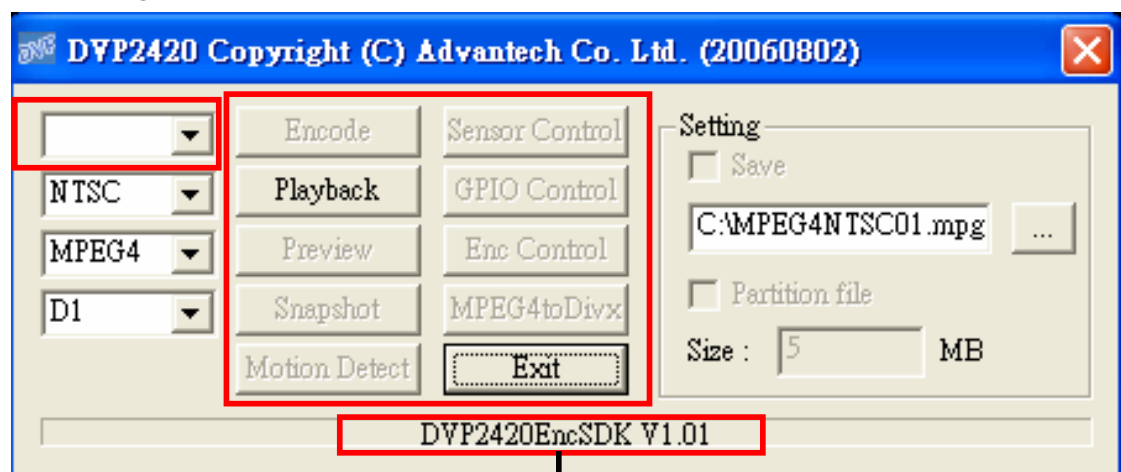
## 1.10 Demo Program Functionality

Below is the demo program window.



The red square means the function is working. The most of function can not choice please remove the DVP-2420E of motherboard and plug the device again. Remove the residual driver and re-install the driver again.

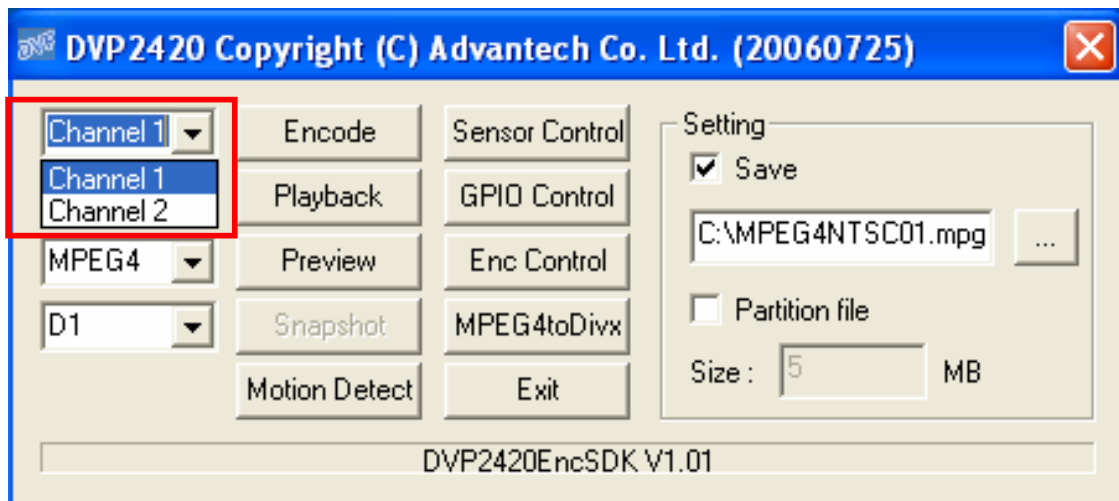
(C:\Program Files\Advantech\DVP2420\Driver)



The status information of the DVP-2420E

### 1.10.1 Device

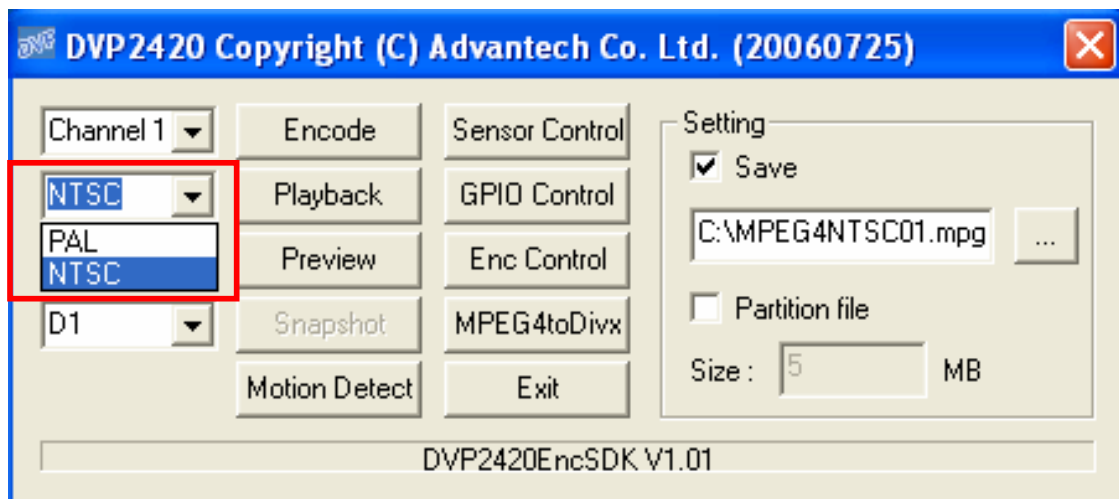
Each “Channel” is representative of one codec chip. User can set different parameters to different chip.



### 1.10.2 Video Standard

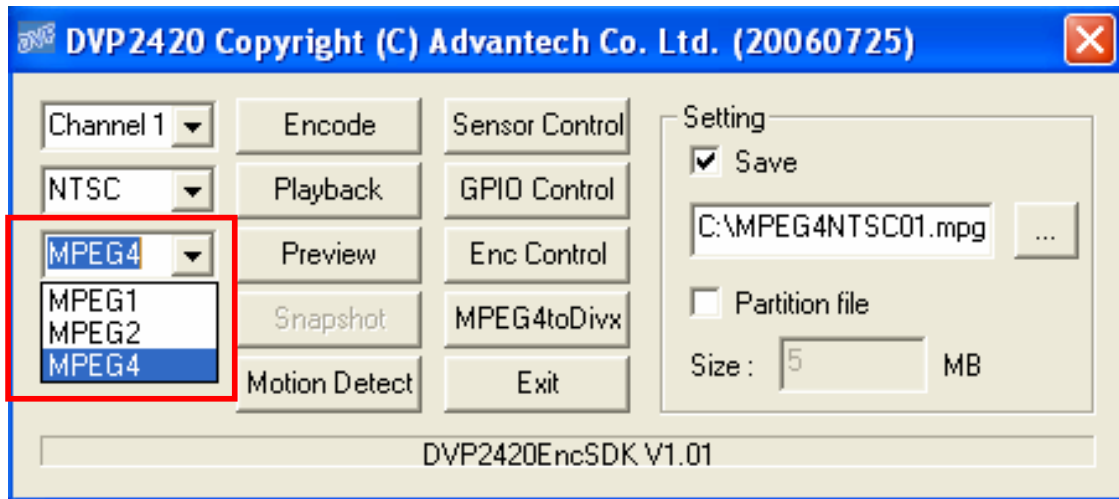
Set the video standard of your camera and display.

Set the video and audio codec broadcast television systems.



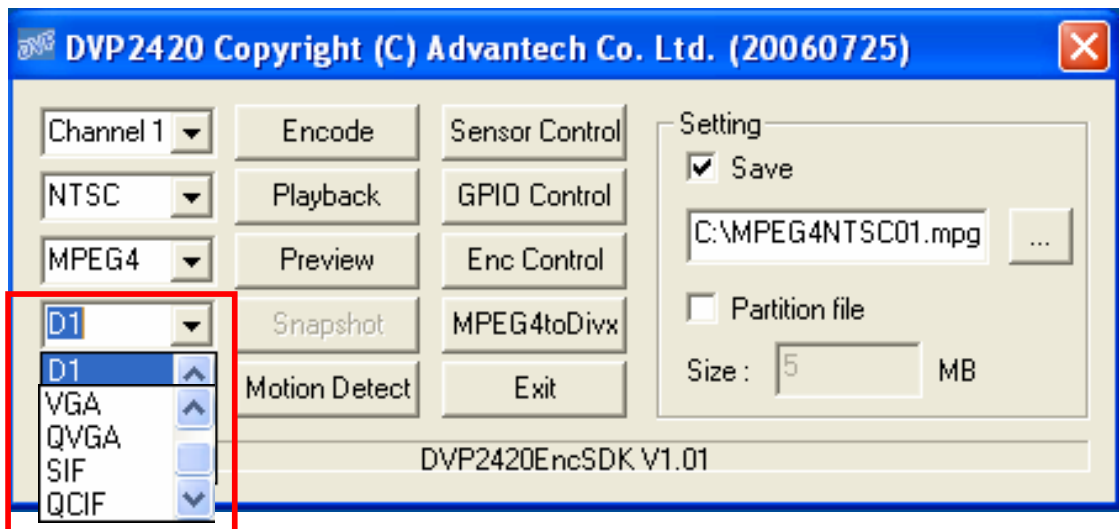
### 1.10.3 Encoding Format

Set the encoding format for customize needs.

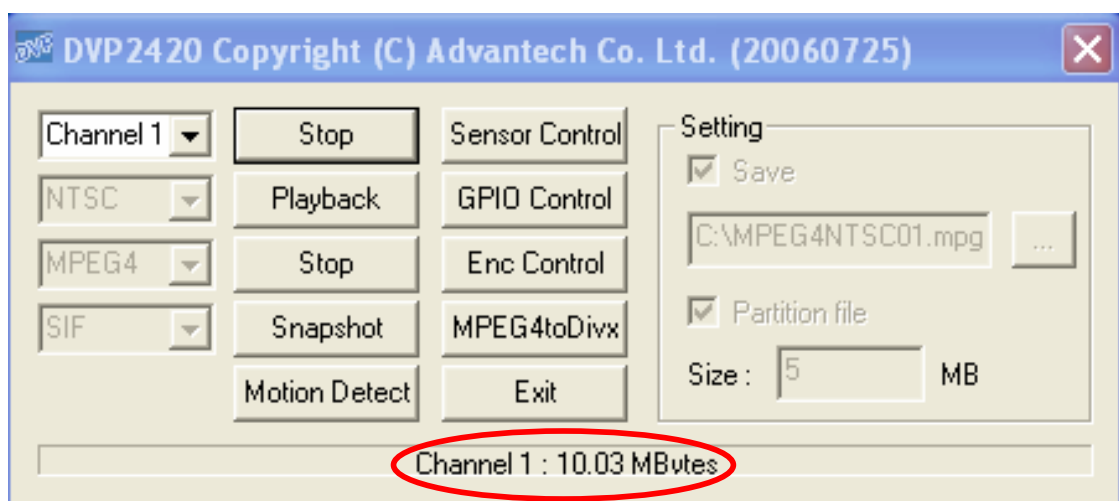
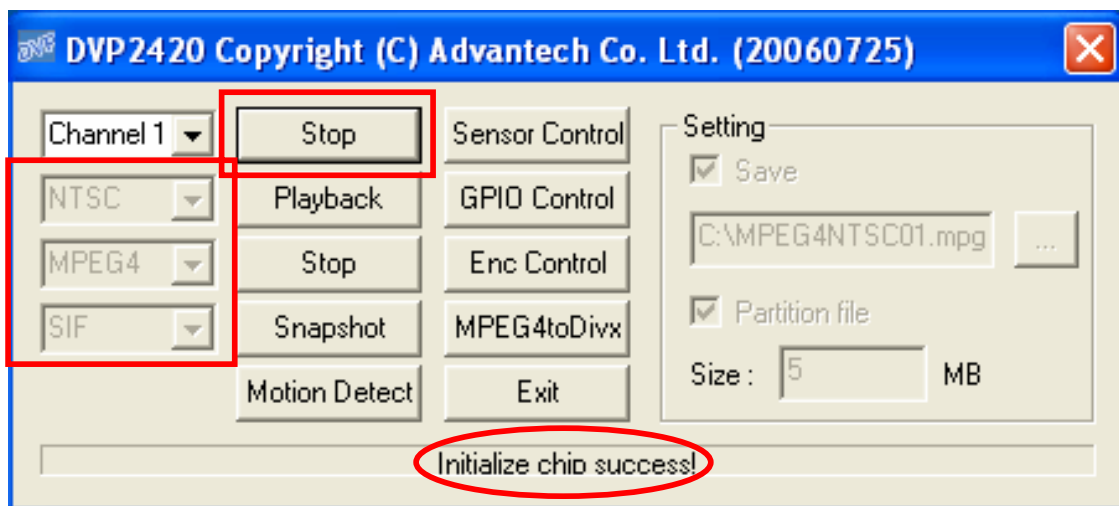
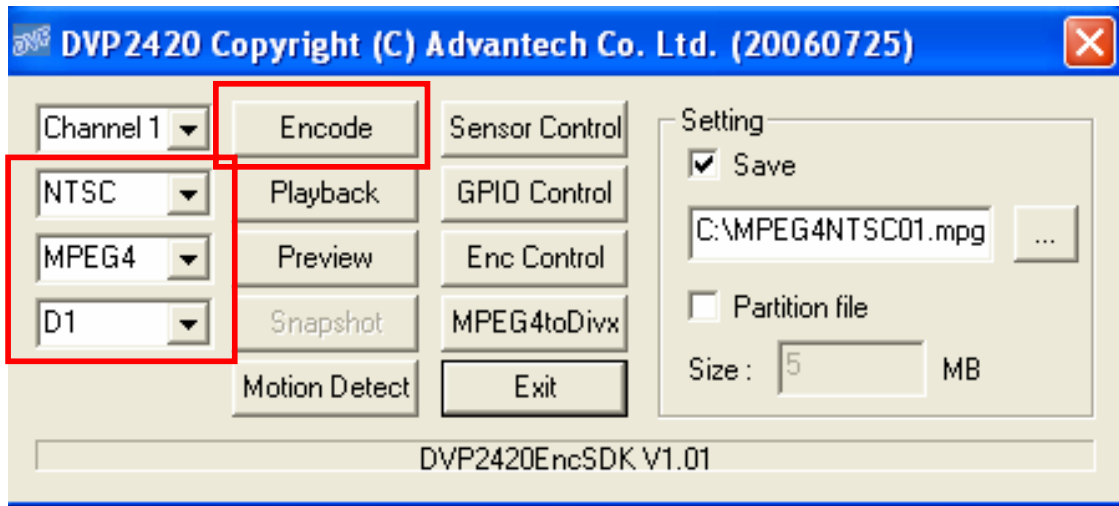


### 1.10.4 Resolution

Set the video encoding resolution.



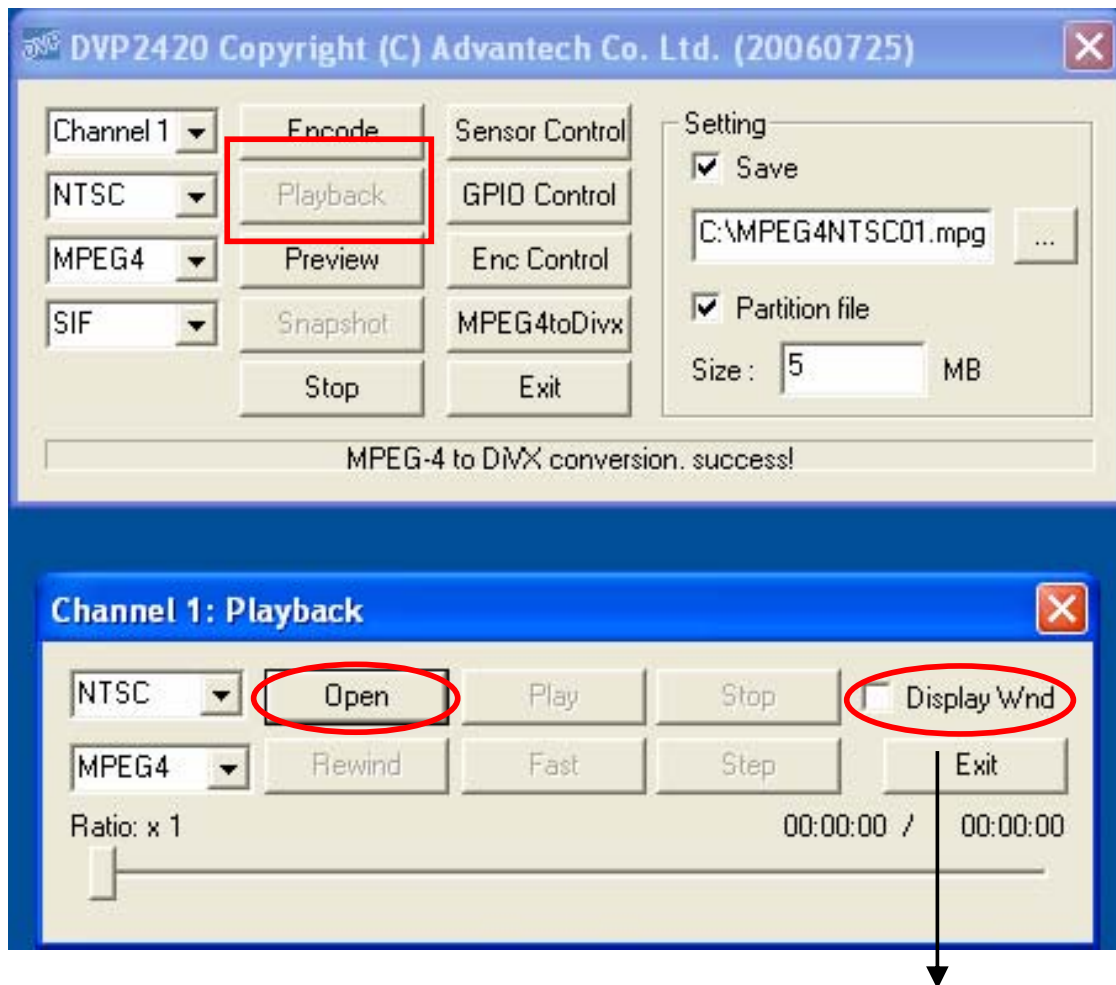
## 1.10.5 Encoding Mode



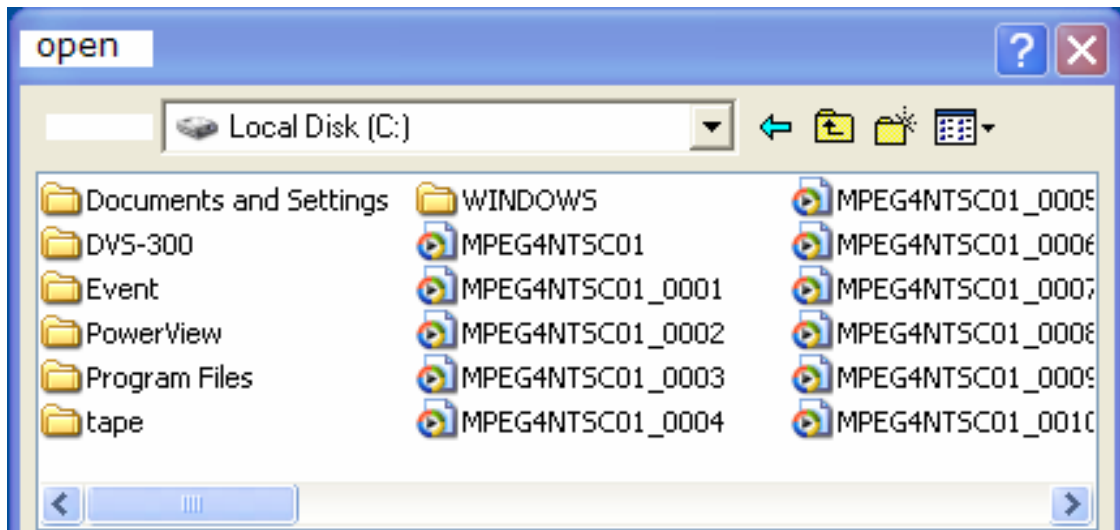
## 1.10.6 Playback Mode

There are two way to show the result of playback.

- 1.Enable “Display Wnd” watch the result in the display of host PC.
- 2.Connect the BNC cable out to the external display.



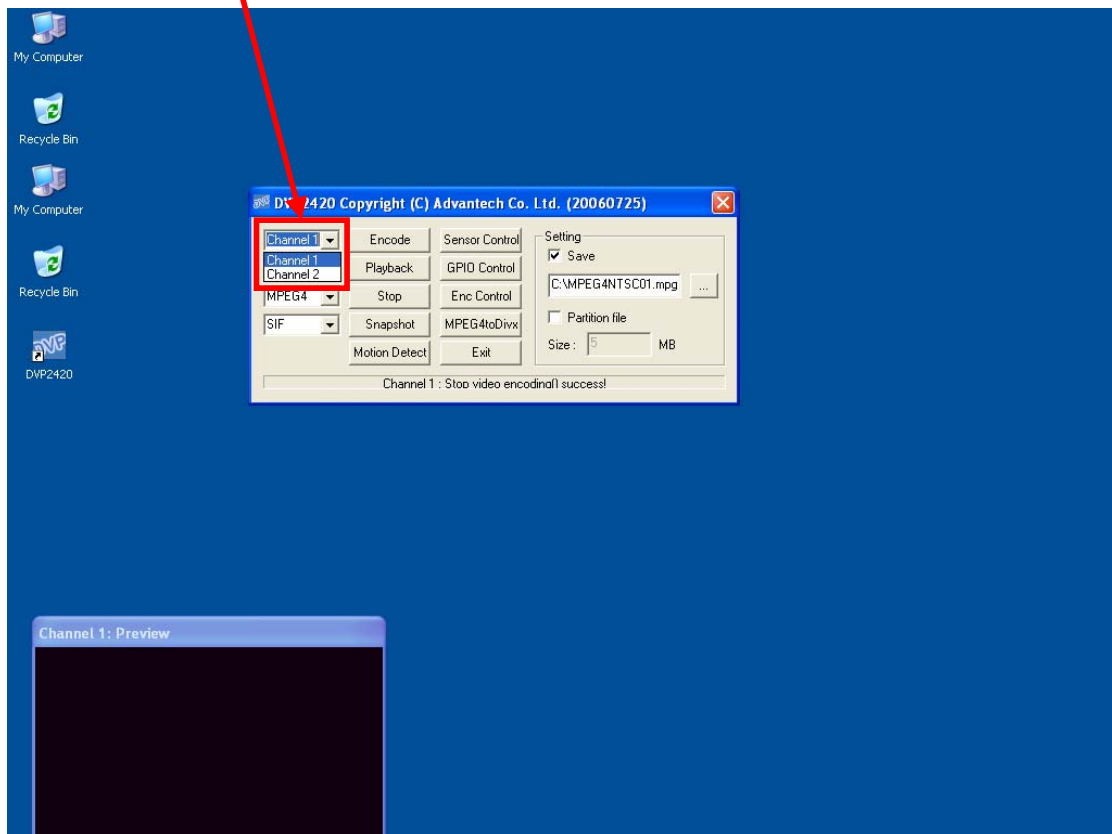
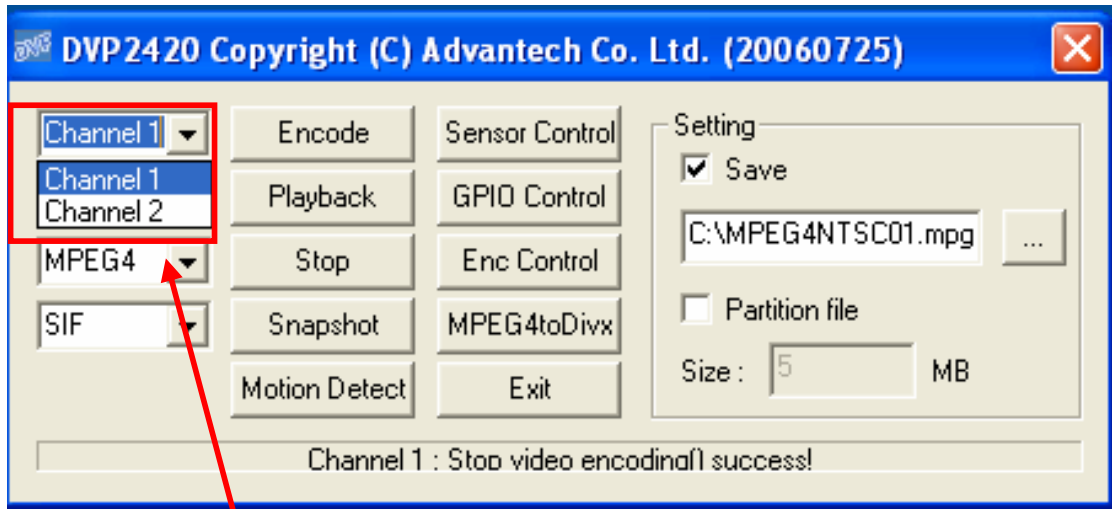
enable will shown on the host PC display

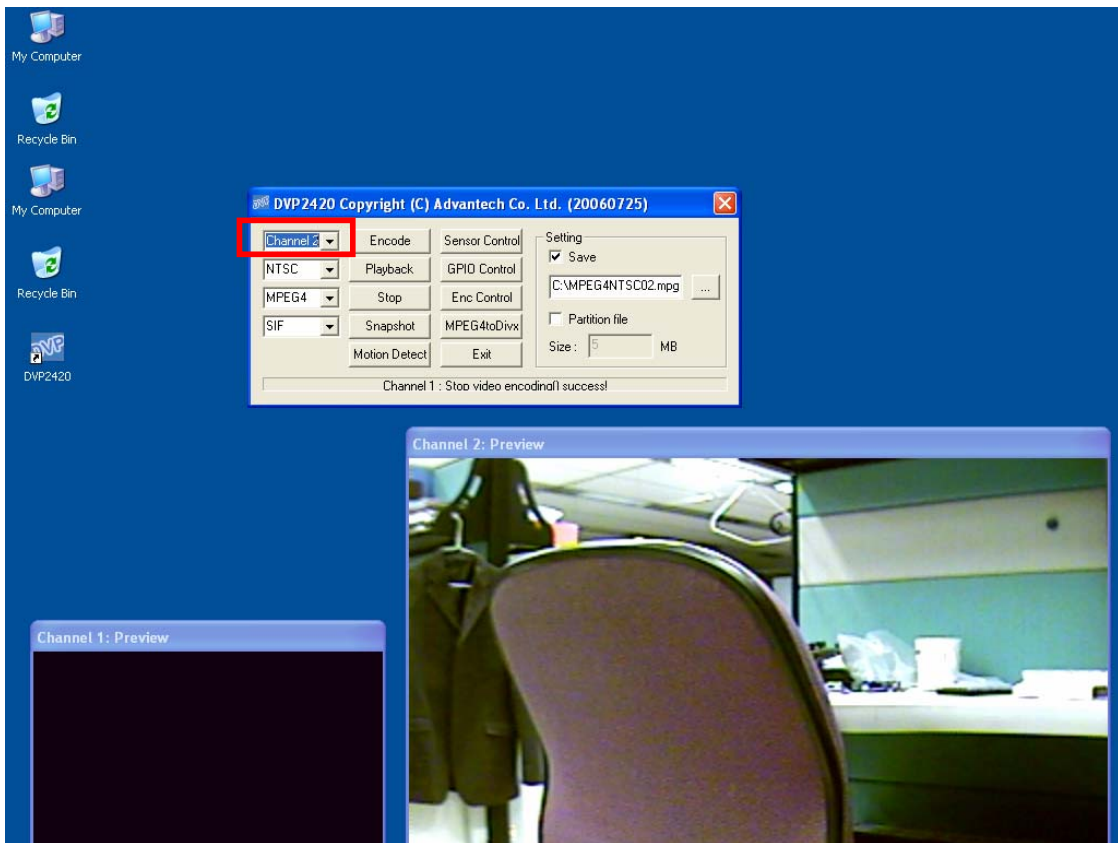
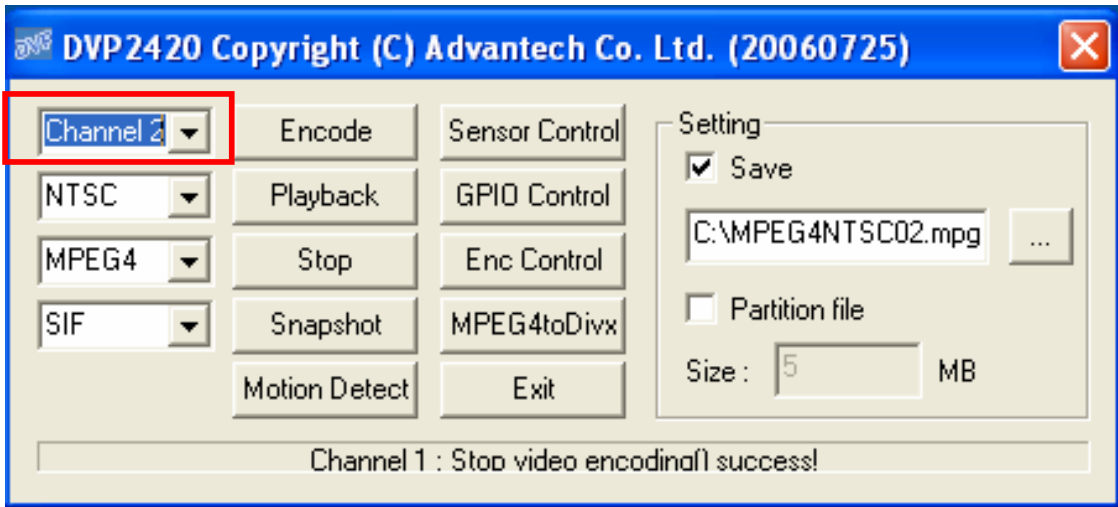


## 1.10.7 Preview Mode







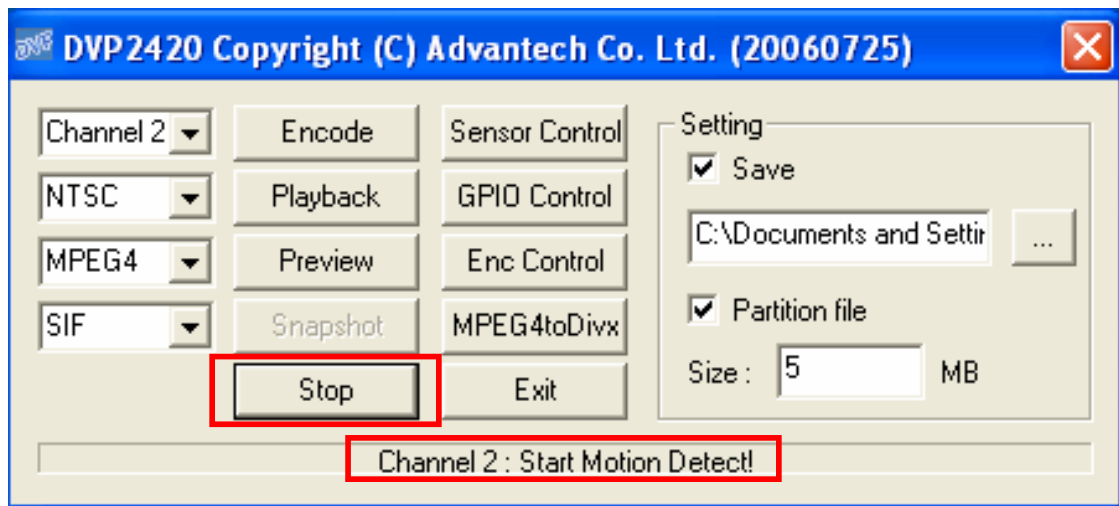


### 1.10.8 Snapshot

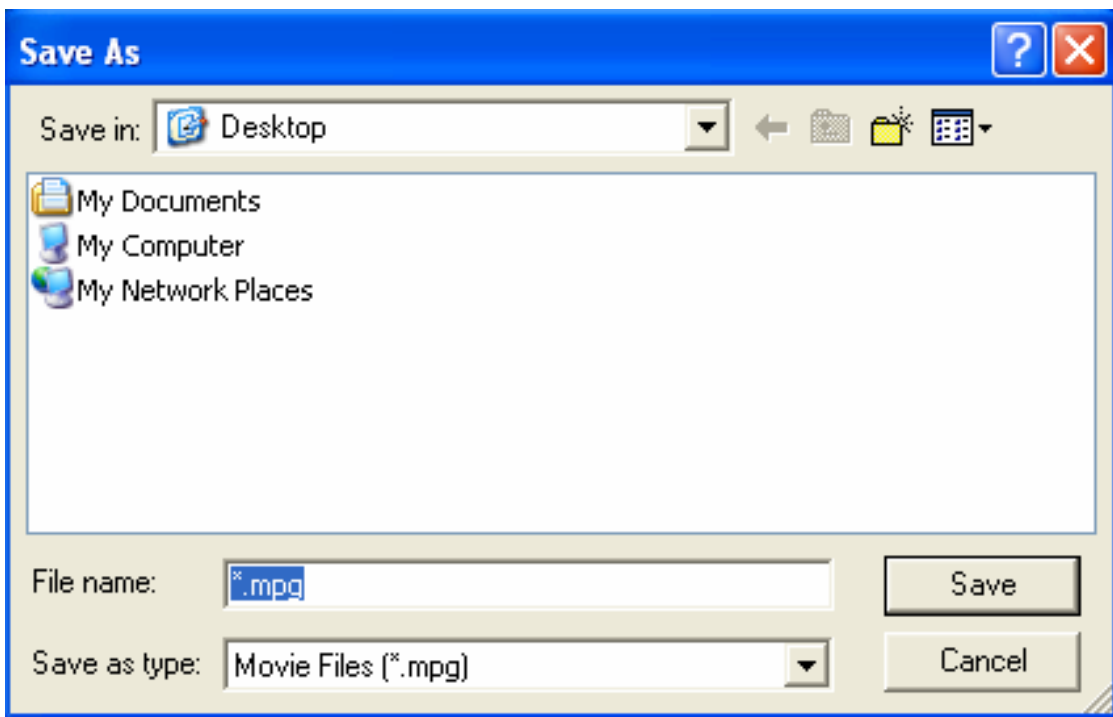
Press the “Snapshot” to get the image data of specific channel video input. The snap image will be show on the up panel.

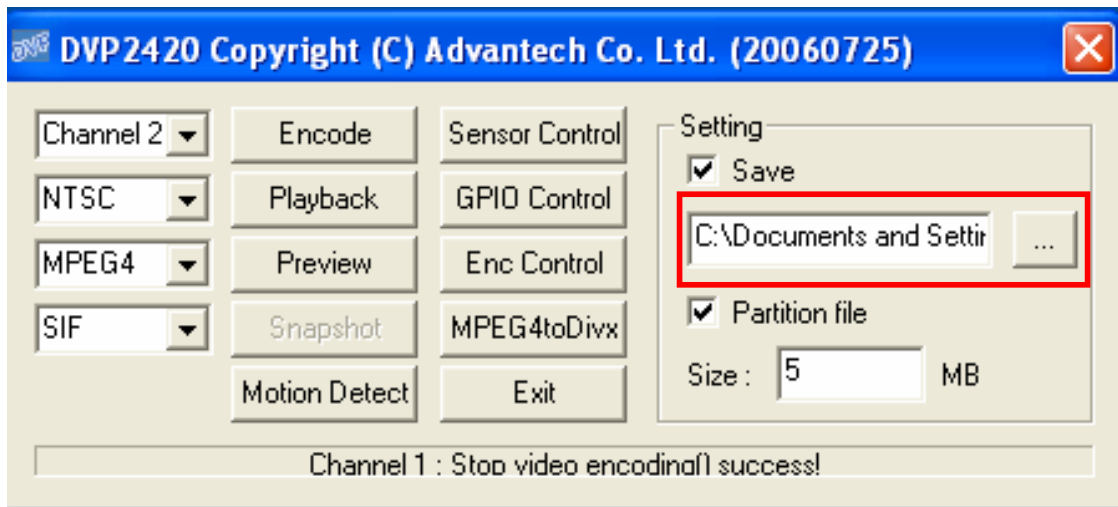
### 1.10.9 Motion Detect

Press the “Motion Detect” to enable the function that “the movement” of object will be connect the assigned command.



### 1.10.10 Setting → Save





### 1.10.11 Sensor Control

To set the brightness, contrast, hue and saturation of specific channel. Please refer to Chapter 2, “DVP-2420E Functions Library Summary”.

DVP-2420E\_GetBrightness

DVP-2420E\_SetBrightness

DVP-2420E\_GetContrast

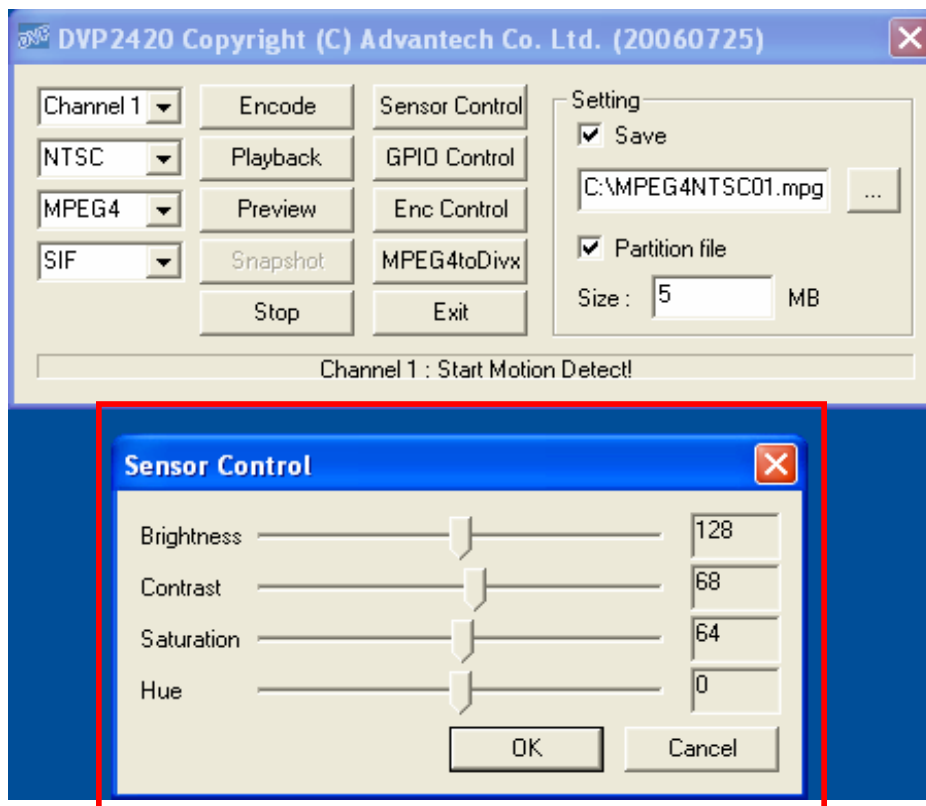
DVP-2420E\_SetContrast

DVP-2420BE\_GetHue

DVP-2420BE\_SetHue

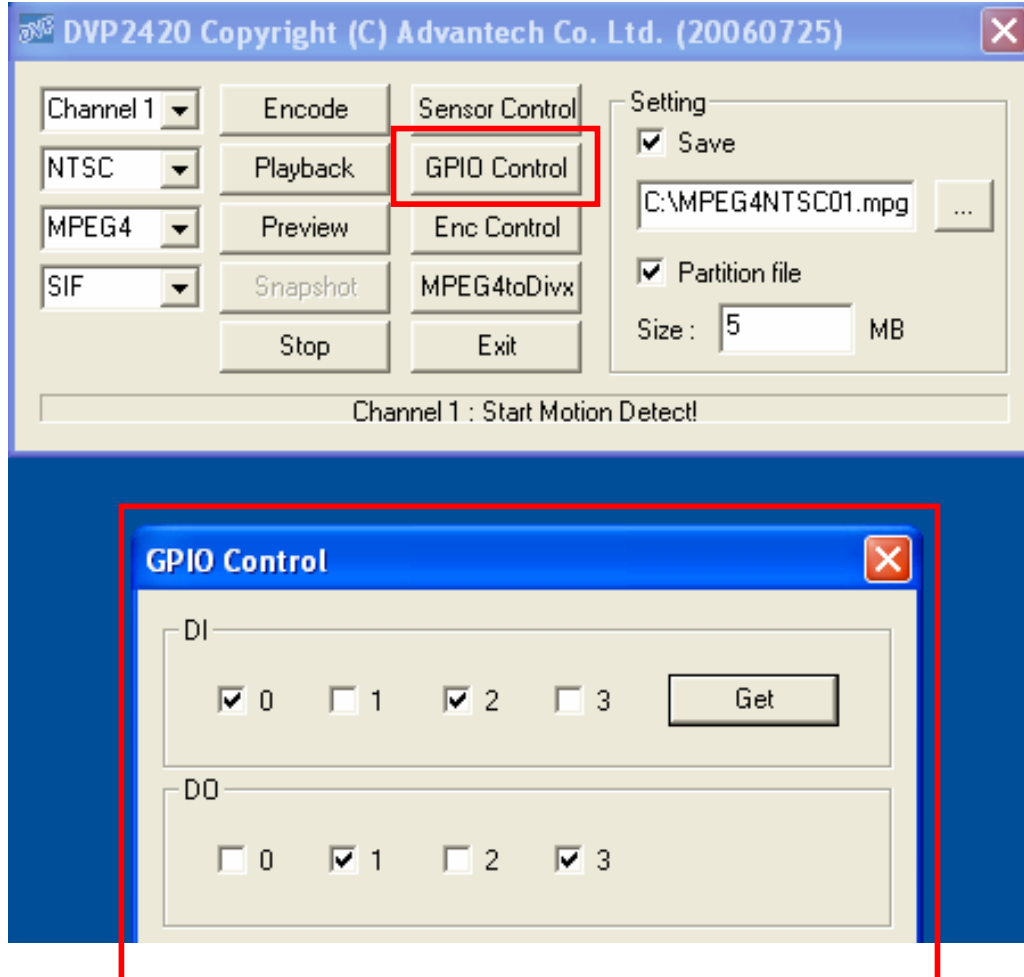
DVP-2420BE\_GetSaturation

DVP-2420BE\_SetSaturation



## 1.10.12 GPIO control

To get a specified 4 DI value or to set a specified 4 DO value.



### 1.10.13 ENC control

The encode parameter are tuned more detail to tune in this item.

DVP2420\_SetGOPType

DVP2420\_GetGOPType

DVP2420\_SetFrameRate

DVP2420\_GetFrameRate

DVP2420\_InsertMotionDetectMask

DVP2420\_GetMotionDetectMask

DVP2420\_SetVideoBitrate

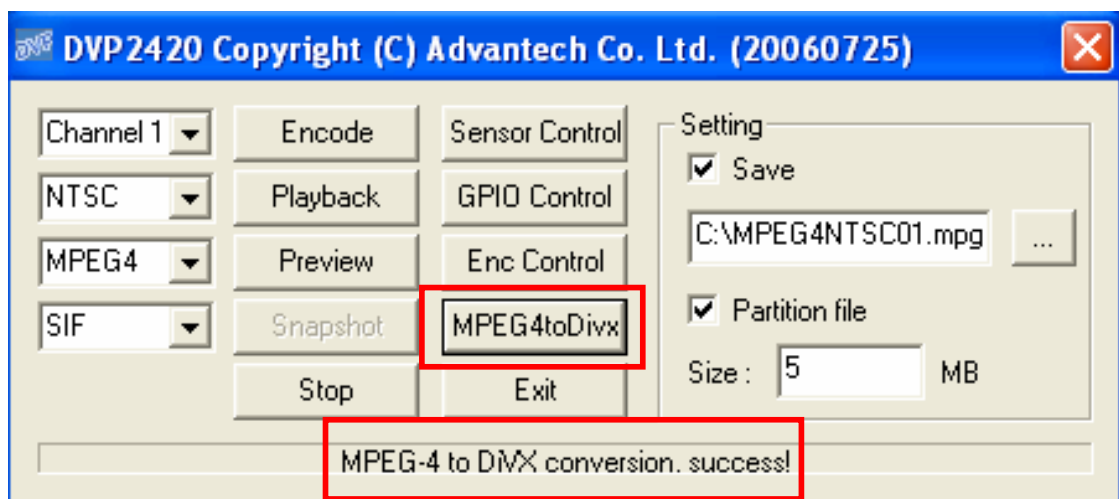
DVP2420\_GetVideoBitrate

DVP2420\_SetAudioBitrate

DVP2420\_GetAudioBitrate

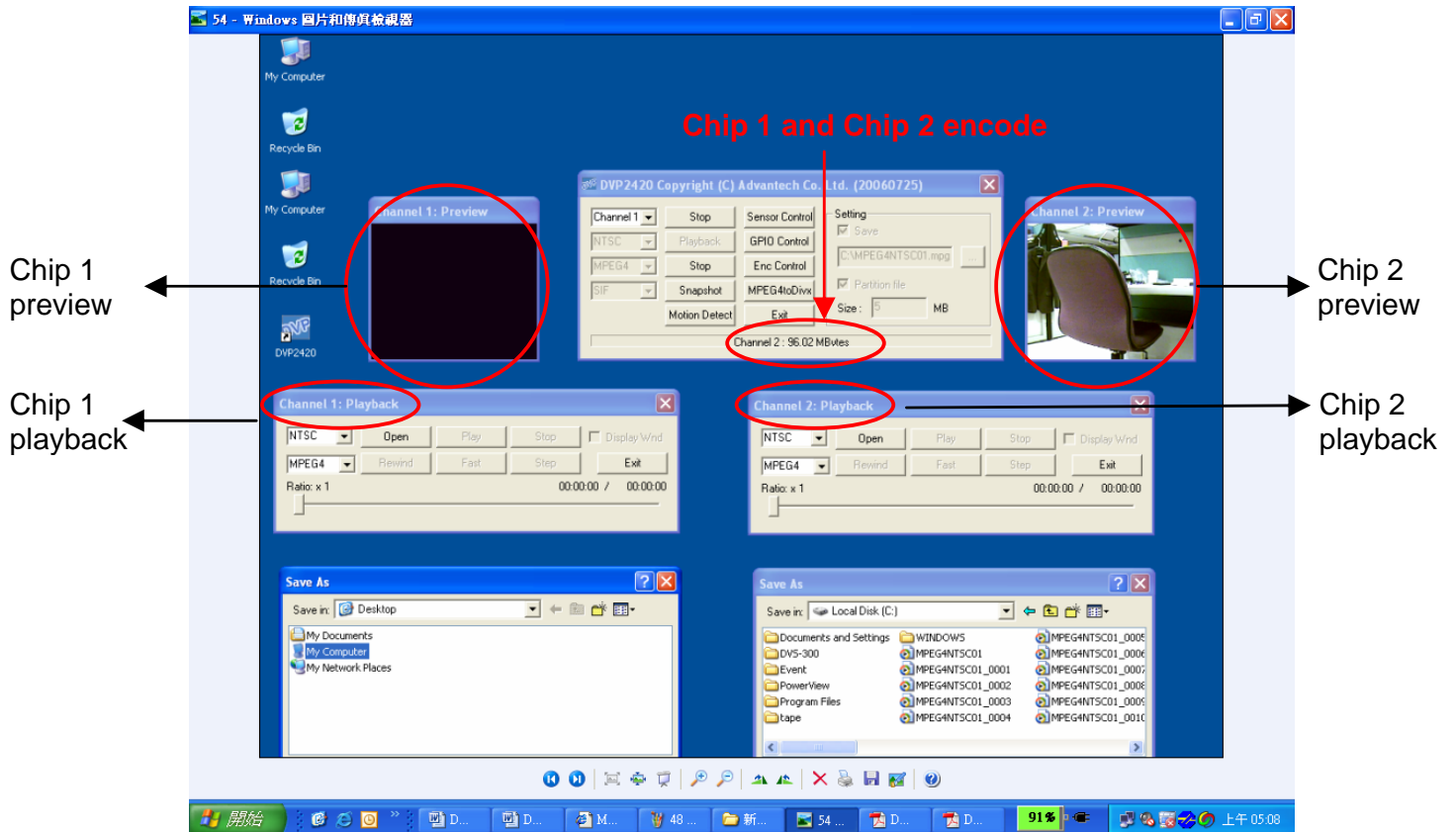
### 1.10.13 Convert Function : Mpeg4 to Divx

press the button" Mpeg4 to Divx" could convert the movie format.





Maximum performance example : The DVP-2420E could preview , encode and playback simultaneously with two codec chip.



**CHAPTER**  
**2**

**Software Function  
LibraryGeneral**

# Chapter 2 Software Function Library

## DVP-2420E Functions Library Summary

### Encoding Functions Library

#### Summary Tables

The following table summarizes the functions that belong to Advantech VAPI (Video Application Program Interface) library. Functions are grouped by tasks you might wish to perform.

#### Data Type Summary

<b>Name</b>	<b>Description</b>
<u>EncRes</u>	The method returned code
<u>PSTREAMREADOPEN</u>	The pointer of the Stream Read Open Callback function
<u>PSTREAMREADPROC</u>	The pointer of the Stream Read Process Callback function
<u>PSTREAMREADCLOSE</u>	The pointer of the Stream Read Close Callback function
<u>PMOTIONDETECTPROC</u>	The pointer of the Motion Detect Process Callback function
<u>PENCFAILPROC</u>	The pointer of the Encoding Failed

	Process Callback function
<u>STREAMREAD_STRUCT</u>	The structure stores the Stream Read callback function pointers
<u>MDRegion</u>	The structure represents the region of the motion detection

## Method Summary

Initiation and release	
<b>Name</b>	<b>Description</b>
<u>DVP2420_CreateEncSDKInstence</u>	Creates SDK instance
<u>DVP2420_InitSDK</u>	Initializes the SDK
<u>DVP2420_CloseSDK</u>	Closes up the SDK
<u>DVP2420_InitChips</u>	Initializes the codec chip
<u>DVP2420_ReleaseChips</u>	Releases the codec chip
<u>DVP2420_DownloadFW</u>	Downloads the firmware into the chip

Get the system information
----------------------------

<b>Name</b>	<b>Description</b>
<u>DVP2420_GetChipCount</u>	Gets the number of the chips
<u>DVP2420_GetSDKVersion</u>	Gets the version of the SDK

Video control	
<b>Method</b>	<b>Description</b>
<u>DVP2420_StartEncode</u>	Starts to encode the video on a specified channel
<u>DVP2420_StopEncode</u>	Stops to encode the video on a specified channel
<u>DVP2420_StartPreview</u>	Starts to preview the video on a specified channel
<u>DVP2420_StopPreview</u>	Stops to preview the video on a specified channel
<u>DVP2420_StartMotionDetect</u>	Starts motion detection on a specified video channel
<u>DVP2420_StopMotionDetect</u>	Stops motion detection on a specified video channel
<u>DVP2420_SetFileName</u>	Sets the storage file name to SDK to generate the

	corresponding Log file
<u>DVP2420_GetCurlImage</u>	Gets the current rendered image
<u>DVP2420_PSMPEG4ToDivx</u>	Converts the PS MPEG4 file to the DIVX format file
<u>DVP2420_IsPSMPEG4Type</u>	Detects if the specified file is PS MPEG4 type

Set/Get encoding parameters	
<b>Method</b>	<b>Description</b>
<u>DVP2420_SetSignalType</u>	Sets the signal type of the video stream
<u>DVP2420_SetMPEGType</u>	Sets the MPEG standard of the video stream
<u>DVP2420_SetBrightness</u>	Sets the video brightness
<u>DVP2420_GetBrightness</u>	Gets the video brightness
<u>DVP2420_SetContrast</u>	Sets the video contrast
<u>DVP2420_GetContrast</u>	Gets the video contrast
<u>DVP2420_SetSaturation</u>	Sets the video color saturation
<u>DVP2420_GetSaturation</u>	Gets the video color saturation

<u>DVP2420_SetHue</u>	Sets the video hue value
<u>DVP2420_GetHue</u>	Sets the video hue value
<u>DVP2420_SetGOPType</u>	Sets the number of frames in a GOP and the GOP structure
<u>DVP2420_GetGOPType</u>	Gets the number of frames in GOP and the GOP structure
<u>DVP2420_SetFrameRate</u>	Sets the frame rate of the video stream
<u>DVP2420_GetFrameRate</u>	Gets the frame rate of the video stream
<u>DVP2420_InsertMotionDetectMask</u>	Sets the motion detect regions and thresholds
<u>DVP2420_GetMotionDetectMask</u>	Gets the motion detect regions and thresholds
<u>DVP2420_SetVideoBitrate</u>	Sets the bit rate of the video stream
<u>DVP2420_GetVideoBitrate</u>	Gets the bit rate of the video stream
<u>DVP2420_SetAudioBitrate</u>	Sets the bit rate of the audio

	stream
<u>DVP2420_GetAudioBitrate</u>	Gets the bit rate of the audio stream
<u>DVP2420_GPIOSetData</u>	Sets the value of the GPIO
<u>DVP2420_GPIOGetData</u>	Gets the value of the GPIO

Register callback function	
<b>Method</b>	<b>Description</b>
<u>DVP2420_RegisterStreamReadCB</u>	Registers the StreamRead callback function
<u>DVP2420_RegisterMotionDetectCB</u>	Registers the MotionDetect callback function
<u>DVP2420_RegEncFailCB</u>	Registers the EncFail callback function



## Decoding Functions Library

### Summary Tables

The following table summarizes the functions that belong to Advantech VAPI (Video Application Program Interface) library. Functions are grouped by tasks you might wish to perform.

#### Data Type Summary

<b>Name</b>	<b>Description</b>
<u>DecRes</u>	The method returned code
<u>PDECENDOFFILEPROC</u>	The pointer of the Decoding EOF Process Callback function
<u>PDECFAILPROC</u>	The pointer of the Decoding Failed Process Callback function

#### Method Summary

Initiation and release	
<b>Name</b>	<b>Description</b>
<u>DVP2420_CreateDecSDKInstence</u>	Creates SDK instance
<u>DVP2420_InitSDK</u>	Initializes the SDK
<u>DVP2420_CloseSDK</u>	Closes up the SDK
<u>DVP2420_InitChips</u>	Initializes the codec chip
<u>DVP2420_ReleaseChips</u>	Releases the codec chip
<u>DVP2420_DownloadFW</u>	Downloads the firmware into the chip

Get the system information	
<b>Name</b>	<b>Description</b>
<u>DVP2420_GetChipCount</u>	Gets the number of the chips
<u>DVP2420_GetSDKVersihon</u>	Gets the version of the SDK
<u>DVP2420_GetCurrentFrameNum</u>	Gets the current frame number
<u>DVP2420_GetFileTotalFrames</u>	Gets the number of the total frames in the video file
<u>DVP2420_GetPlayedTime</u>	Gets the current video time
<u>DVP2420_GetFileTime</u>	Gets the total video file time

Video control	
<b>Method</b>	<b>Description</b>
<u>DVP2420_StartDecode</u>	Starts to decode the video on a specified channel
<u>DVP2420_StopDecode</u>	Stops to decode the video on a specified channel
<u>DVP2420_Pause</u>	Pauses or continues to play the video
<u>DVP2420_Fast</u>	Speeds up to play the video
<u>DVP2420_Rewind</u>	Rewinds to play the video
<u>DVP2420_SingleStep</u>	Steps forward one frame of the video

<u>DVP2420_SetPlayPos</u>	Seeks the video to the specified video file time
---------------------------	--

Set/Get decoding parameters	
<b>Method</b>	<b>Description</b>
<u>DVP2420_SetSignalType</u>	Sets the signal type of the video stream
<u>DVP2420_SetMPEGType</u>	Sets the MPEG standard of the video stream

Register callback function	
<b>Method</b>	<b>Description</b>
<u>DVP2420_RegDecEndOfFileCB</u>	Registers the DecEndOfFile callback function
<u>DVP2420_RegDecFailCB</u>	Registers the DecFail callback function

## Encoding Functions Reference

Data Type

EncRes

### **Syntax**

```
typedef enum
```

```
{
```

```
    ENC_SUCCEEDED          = 1,
```

```
    ENC_FAILED              = 0,
```

```
    ENC_SDKINITFAILED      = -1,
```

```
    ENC_DEVINITFAILED      = -2,
```

```
    ENC_PARAMERROR         = -3,
```

```
    ENC_CHNUMERROR         = -4
```

```
} EncRes;
```

### **Description**

The method returned code.

## PSTREAMREADOPEN

### **Syntax**

```
typedef void (*PSTREAMREADOPEN)(int nChNum)
```

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The pointer of the Stream Read Open Callback function. This callback function is called when the stream read process starts.

### **See Also**

**STREAMREAD\_STRUCT**

## PSTREAMREADPROC

### **Syntax**

```
typedef void (*PSTREAMREADPROC)( int nChNum,  
BYTE *pStreamBuf, UINT32 nBytesToTransfer, BOOL  
bIFrame, UINT32 nIFrameOffset)
```

### **Parameters**

nChNum: Specifies the channel ID number.

pStreamBuf: A byte point of the data buffer that stores the encoded data.

nBytesToTransfer: Specifies the size of the encoded data.

bIFrame: Specifies if there is any I-frame in this encoded data.

nIFrameOffset: Specifies the number of bytes from the start of the data buffer to first I-frame start code.

### **Return Value**

None.

### **Description**

The pointer of the Stream Read Process Callback function. This callback function is called when the encoded stream is read.

### **See Also**

**STREAMREAD\_STRUCT**

## PSTREAMREADCLOSE

### **Syntax**

typedef void (\*PSTREAMREADCLOSE)(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The pointer of the Stream Read Close Callback function. This callback function is called when the stream read process finishes.

### **See Also**

STREAMREAD\_STRUCT

## PMOTIONDETECTPROC

### **Syntax**

```
typedef void (*PMOTIONDETECTPROC)(int nChNum,  
int nRegionNum, unsigned short mbCount)
```

### **Parameters**

nChNum: Specifies the channel ID number.

nRegionNum: Specifies the ID number of the video region.

mbCount: Specifies the number of the macroblocks that there are motions being detected.

### **Return Value**

None.

### **Description**

The pointer of the Motion Detection Callback function. This callback function is called when there are the motions being detected in the specified video region.

### **See Also**

DVP2420\_RegisterMotionDetectCB

## PENCFAILPROC

### **Syntax**

```
typedef void (*PENCFailProc)(int nChNum)
```

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The Encoding Fail Process Callback function. This callback function is called when encoding process fails.

### **See Also**

DVP2420\_RegEncFailCB



```
Struct MDRegion
typedef struct {
    int enable;
    int left;
    int right;
    int top;
    int bottom;
}MDRegion;
```

### **Parameters:**

enable: Used to enable/disable motion detection.

left: Define the left most macroblock number of the horizontal coordinates of the region.

right: Define the right most macroblock number of the horizontal coordinates of the region.

top: Define the top most macroblock number of the horizontal coordinates of the region.

bottom: Define the bottom most macroblock number of the horizontal coordinates of the region.

### **Description**

This structure stores the settings of the motion detection region. The unit of the size of the motion detect region is macroblock.

### **See Also**

DVP2420 InsertMotionDetectMask

DVP2420 GetMotionDetectMask

```

Struct STREAMREAD_STRUCT
typedef struct
{
void (*PSTREAMREADOPEN)(int nChNum);
void (*PSTREAMREADPROC)(int nChNum, BYTE
*StreamBuf, UINT32 bytes_to_transfer , int
contain_iframe, UINT32 iframe_offset);
void (*PSTREAMREADCLOSE)(int nChNum);
}STREAMREAD_STRUCT;

```

### **Parameters:**

**PSTREAMREADOPEN:** The pointer of the Stream Read Open Callback function. This callback function is called when the stream read process starts.

**PSTREAMREADPROC:** The pointer of the Stream Read Process Callback function. This callback function is called when the encoded stream is read.

**PSTREAMREADCLOSE:** The pointer of the Stream Read Close Callback function. This callback function is called when the stream read process finishes.

### **Description**

This structure stores the pointer of the Stream Read Callback function.

### **See Also**

**PSTREAMREADOPEN**

**PSTREAMREADPROC**

**PSTREAMREADCLOSE**

## DVP2420\_RegisterStreamReadCB

Method

DVP2420\_CreateEncSDKInstence

**Syntax**

int DVP2420\_CreateEncSDKInstence (void \*\*pp)

**Parameters**

pp: A pointer to the SDK instance.

**Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_PARAMERROR:Parameter error.

**Description**

This function creates SDK instance.

**See Also**

DVP2420\_InitSDK

**Syntax**

int DVP2420\_InitSDK ()

**Parameters**

None.

**Return Value**

ENC\_SUCCEEDED:           Function succeeded.

ENC\_FAILED:                Function failed.

**Description**

This function initializes the SDK.

**See Also**

DVP2420\_CloseSDK

DVP2420\_CloseSDK

**Syntax**

int DVP2420\_CloseSDK ()

## **Parameters**

None.

## **Return Value**

ENC\_SUCCEEDED:                      Function succeeded.  
ENC\_SDKINITFAILED:      SDK does not be initialized  
successfully.

## **Description**

This function closes up the SDK.

## **See Also**

DVP2420\_InitSDK

## DVP2420\_InitChips

### **Syntax**

int DVP2420\_InitChips(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function initializes the codec chip on a specified channel.

### **See Also**

DVP2420\_ReleaseChips

## DVP2420\_ReleaseChips

### **Syntax**

int DVP2420\_ReleaseChips(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function releases the codec chip on a specified channel.

### **See Also**

DVP2420\_InitChips



## DVP2420\_DownloadFW

### **Syntax**

int DVP2420\_DownloadFW(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_DEVINITFAILED	Chip does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.

### **Description**

This function downloads the firmware into the chip on a specified channel. Two firmware files boot.sre and pscoddec.sre will be used by the library. **Notes: Don't download the firmware into the chip when the decoding process is running in the chip.**

### **See Also**

## DVP2420\_GetChipCount

### **Syntax**

```
int DVP2420_GetChipCount(int *pChipCnt)
```

### **Parameters**

pChipCnt: An integer pointer to store the returned number of the chips.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the number of the codec chips.

### **See Also**

DVP2420\_GetSDKVersion

**Syntax**

float DVP2420\_GetSDKVersion()

**Parameters**

None.

**Return Value**

If function succeeded, it returns the version of the SDK. Otherwise, it returns -1.

**Description**

This function gets the version of the SDK.

**See Also**

DVP2420\_StartEncode

### **Syntax**

int DVP2420\_StartEncode(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_DEVINITFAILED	Chip does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.

### **Description**

This function starts to encode the video on a specified channel.

### **See Also**

DVP2420\_StopEncode

DVP2420\_StopEncode

**Syntax**

int DVP2420\_StopEncode(int nChNum)

**Parameters**

nChNum: Specifies the channel ID number.

**Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

**Description**

This function stops encoding on a specified channel.

**See Also**

DVP2420\_StartEncode

## DVP2420\_StartPreview

### **Syntax**

int DVP2420\_StartPreview(int nChNum,  
HWND hWnd, int nFrameRate, BOOL bDisableAudio =  
FALSE)

### **Parameters**

nChNum: Specifies the channel ID  
number.  
hWnd Specifies a windows handle for  
display area.  
nFrameRate A value to set display frame rate of  
specified channel.  
bDisableAudio Specifies if to preview without the  
audio.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized  
successfully.  
ENC\_CHNUMERROR: Invalid channel ID  
number.

### **Description**

This function starts to preview the video on a specified channel. The resolution of the video depends on the size of the display window.

**See Also**

DVP2420\_StopPreview

## DVP2420\_StopPreview

### **Syntax**

int DVP2420\_StopPreview(int nChNum)

### **Parameters**

nChNum: Specifies the video channel ID number.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.

### **Description**

This function stops to preview the video on a specified channel.

### **See Also**

DVP2420\_StartPreview



## DVP2420\_StartMotionDetect

### **Syntax**

int DVP2420\_StartMotionDetect(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function stops the motion detection on a specified channel.

### **See Also**

DVP2420\_StopMotionDetect

## DVP2420\_StopMotionDetect

### **Syntax**

int DVP2420\_StopMotionDetect(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function stops the motion detection on a specified channel.

### **See Also**

DVP2420\_StartMotionDetect

## DVP2420\_SetSignalType

### **Syntax**

int DVP2420\_SetSignalType(int nChNum, int nSignalType)

### **Parameters**

nChNum: Specifies the channel ID number.  
nSignalType: A value to set the video signal type. (1: PAL, 2: NTSC) (Default value is 2)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_DEVINITFAILED: Chip does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function sets the video signal type for encoding.

### **See Also**

## DVP2420\_SetMPEGType

### **Syntax**

int DVP2420\_SetMPEGType(int nChNum, int nMPEGType, int nVideoSize)

### **Parameters**

nChNum: Specifies the channel ID number.

nMPEGType: A value to set the video MPEG standard. (1: MPEG1, 2: MPEG2, 4: MPEG4) (Default value is 4)

nVideoSize: A value to set the video resolution. MPEG1 video only supports SIF resolution. (Default resolution is SIF for MPEG1 and D1 for MPEG2/MPEG4.)

nVideoSize	Video Resolution	Resolution (Horiz. x Vert.)		Video Format	
		NTSC	PAL	MPEG 1	MPEG 2
0	D1	720x480	720x576		Y
1	VGA	640x480	640x576		Y
2	SIF	352x240	352x288	X	Y
3	CIF	352x288	352x288		Y
4	QCIF	176x144	176x144		Y

### **Return Value**

ENC\_SUCCEEDED:

Function succeeded.

ENC\_FAILED:

Function failed.

ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_DEVINITFAILED	Chip does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.
ENC_PARAMERROR:	Parameter error.

### **Description**

This function sets the video MPEG standard and the video resolution for encoding.

### **See Also**

## DVP2420\_SetBrightness

### **Syntax**

int DVP2420\_SetBrightness(int nChNum, int nBrightness)

### **Parameters**

nChNum: Specifies the channel ID number.  
nBrightness: A value to set the video brightness of a specified channel. The range is 0~255. (Default value is 128)

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.

### **Description**

This function sets the video brightness on a specified channel.

### **See Also**

DVP2420\_GetBrightness

## DVP2420\_GetBrightness

### **Syntax**

```
int DVP2420_GetBrightness(int nChNum, int  
*pBrightness)
```

### **Parameters**

nChNum: Specifies the channel ID number.  
pBrightness: An integer pointer to store the returned video brightness of a specified channel.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.
ENC_PARAMERROR:	Parameter error.

### **Description**

This function gets the video brightness on a specified channel.

### **See Also**

DVP2420\_SetBrightness

## DVP2420\_SetContrast

### **Syntax**

int DVP2420\_SetContrast(int nChNum, int nContrast)

### **Parameters**

nChNum: Specifies the channel ID number.  
nContrast: A value to set the video contrast of a specified channel. The range is 0~127. (Default value is 68)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function sets the video contrast on a specified channel.

### **See Also**

DVP2420\_GetContrast



## DVP2420\_GetContrast

### **Syntax**

int DVP2420\_GetContrast(int nChNum, int \*pContrast)

### **Parameters**

nChNum: Specifies the channel ID number.  
pContrast: An integer pointer to store the returned video contrast of a specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video contrast on a specified channel.

### **See Also**

DVP2420\_SetContrast

## DVP2420\_SetSaturation

### **Syntax**

int DVP2420\_SetSaturation(int nChNum, int nSaturation)

### **Parameters**

nChNum: Specifies the channel ID number.  
nSaturation: A value to set the video color saturation of a specified channel. The range is 0~127. (Default value is 64)

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.

### **Description**

This function gets the video color saturation on a specified channel.

### **See Also**

DVP2420\_GetSaturation

## DVP2420\_GetSaturation

### **Syntax**

int DVP2420\_GetSaturation(int nChNum, int \*pSaturation)

### **Parameters**

nChNum: Specifies the channel ID number.  
pSaturation: An integer pointer to store the returned video color saturation of a specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video contrast on a specified channel.

### **See Also**

DVP2420\_SetContrast

DVP2420\_SetHue

### **Syntax**

int DVP2420\_SetHue(int nChNum, int nHue)

### **Parameters**

nChNum: Specifies the channel ID number.

nHue: A value to set the video hue value of a specified channel. The range is -128~127. (Default value is 0)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function sets the video hue value on a specified channel.

### **See Also**

DVP2420\_GetHue

DVP2420\_GetHue

### **Syntax**

```
int DVP2420_GetHue(int nChNum, int *pHue)
```

### **Parameters**

nChNum: Specifies the channel ID number.

pHue: An integer pointer to store the returned video hue value of a specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video hue value on a specified channel.

### **See Also**

DVP2420\_SetHue

## DVP2420\_SetGOPType

### **Syntax**

int DVP2420\_SetGOPType (int nChNum, int nKeyFrameIntervals, int nRefFramesDistance);

### **Parameters**

**nChNum:** Specifies the channel ID number.

**nKeyFrameIntervals:** A value to set the number of frames in a GOP. The range is 1~256. (Default value is 15)

**nRefFramesDistance:** A value to set the frame distance between the reference frames. The range is 0~3. (Default value is 3 for MPEG1/MPEG2 and 1 for MPEG4) (MPEG4 does not support B-Frame)

- 0 -- The GOP structure is I. (Encoder will generate I frames only)
- 1 -- The GOP structure is IP.
- 2 -- The GOP structure is IBP.
- 3 -- The GOP structure is IBBP.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_DEVINITFAILED	Chip does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID

number.

### **Description**

This function sets the number of frames in a GOP and the frame distance between the reference frames on a specified channel.

### **See Also**

DVP2420\_GetGOPType

## DVP2420\_GetGOPType

### **Syntax**

int DVP2420\_GetGOPType (int nChNum, int \*pKeyFrameIntervals, int \*pRefFramesDistance)

### **Parameters**

nChNum: Specifies the channel ID number.

pKeyFrameIntervals: An integer pointer to store the returned number of frames in a GOP.

pRefFramesDistance: An integer pointer to store the returned frame distance.

0 -- The GOP structure is I. (Encoder will generate I frames only)

1 -- The GOP structure is IP.

2 -- The GOP structure is IBP.

3 -- The GOP structure is IBBP.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED: Chip does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

ENC\_PARAMERROR: Parameter error.



**Description**

This function gets the number of frames in GOP and the frame distance between the reference frames on a specified channel.

**See Also**

DVP2420\_SetGOPType

## DVP2420\_SetFrameRate

### **Syntax**

int DVP2420\_SetFrameRate (int nChNum, int nFrameRate, int nSkipFrameNum);

### **Parameters**

nChNum: Specifies the video channel ID number.

nFrameRate: A value to set the frame rate field in the sequence header. The range is 1~8. (Default value is 4)

1 -- 24,000/1001 23.976 fps

2 -- 24 Film

3 -- 25 PAL

4 -- 30,000/1001 29.97 fps NTSC

5 -- 30 NTSC drop frame

6 -- 50 Double frame rate PAL

7 -- 60,000/1001 Double frame rate NTSC

8 -- 60 Double frame rate drop frame NTSC

nSkipFrameNum: A value to set the minimum number of frames to skip. The range is 0~15. (Default value is 0)

If the frame rate is 30 and the minimum to skip is 1 (one frame is displayed, the next one is not), then the effective frame rate becomes 15 (only half of the frames are displayed). Similarly,

If skip = 2, the effective frame rate =  $30/3 = 10$  fps (one out of three frames is displayed)

If skip = 3, the effective frame rate =  $30/4 = 7.5$  fps (one out of four frames is displayed)

etc.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED: successfully.	SDK does not be initialized successfully.
ENC_DEVINITFAILED successfully.	Chip does not be initialized successfully.
ENC_CHNUMERROR: number.	Invalid channel ID number.

### **Description**

This function sets video frame rate on a specified channel.

### **See Also**

DVP2420\_GetFrameRate

## DVP2420\_GetFrameRate

### **Syntax**

int DVP2420\_GetFrameRate (int nChNum,  
int \*pFrameRate, int \*pSkipFrameNum)

### **Parameters**

nChNum: Specifies the channel ID number.

pFrameRate: An integer pointer to store the returned frame rate field in the sequence header.

1 -- 24,000/1001 23.976 fps

2 -- 24 Film

3 -- 25 PAL

4 -- 30,000/1001 29.97 fps NTSC

5 -- 30 NTSC drop frame

6 -- 50 Double frame rate PAL

7 -- 60,000/1001 Double frame rate NTSC

8 -- 60 Double frame rate drop frame NTSC

pSkipFrameNum: An value to set the minimum number of frames to skip.

If the frame rate is 30 and the minimum to skip is 1 (one frame is displayed, the next one is not), then the effective frame rate becomes 15 (only half of the frames are displayed). Similarly,

If skip = 2, the effective frame rate =  $30/3 = 10$  fps (one out of three frames is displayed)

If skip = 3, the effective frame rate =  $30/4 = 7.5$  fps (one out of four frames is displayed)

etc.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_DEVINITFAILED	Chip does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.
ENC_PARAMERROR:	Parameter error.

### **Description**

This function gets the video frame rate on a specified channel.

### **See Also**

DVP2420\_SetFrameRate

## DVP2420\_InsertMotionDetectMask

### **Syntax**

int DVP2420\_InsertMotionDetectMask(int nChNum, MDRRegion md\_regions[], int nThreshold[])

### **Parameters**

nChNum: Specifies the channel ID number.

md\_regions: A structure array to set the regions of the motion detection of a specified channel. The number of the elements of the array must be larger than nine.

nThreshold: A integer array to set the motion vector thresholds of corresponding regions. The number of the elements of the array must be larger than nine. (The default value is 80 for every region)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED: Chip does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

ENC\_PARAMERROR: Parameter error.

### **Description**

This function sets the motion detect regions and

thresholds on a specified video channel. The setting of the default regions are shown as follows:

Region1:left=0, right=15,top=0,  
bottom=10

Region2:left=15, right=30,top=0, bottom=10

Region3:left=30, right=45,top=0, bottom=10

Region4:left=0, right=15,top=10, bottom=20

Region5:left=15, right=30,top=10, bottom=20

Region6:left=30, right=45,top=10, bottom=20

Region7:left=0, right=15,top=20, bottom=30

Region8:left=15, right=30,top=20, bottom=30

Region9:left=30, right=45,top=20, bottom=30

### **See Also**

Struct MDRegion

DVP2420 GetMotionDetectMask

## DVP2420\_GetMotionDetectMask

### **Syntax**

```
int DVP2420_GetMotionDetectMask(int nChNum,  
MDRegion md_regions[], int nThreshold[])
```

### **Parameters**

nChNum: Specifies the channel ID number.

md\_regions: A structure array to store the returned regions of the motion detection of a specified channel. The number of the elements of the array must be larger than nine.

nThreshold: A integer array to store the returned motion vector thresholds of corresponding regions of a specified channel. The number of the elements of the array must be larger than nine.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_DEVINITFAILED	Chip does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.
ENC_PARAMERROR:	Parameter error.

### **Description**



This function gets the motion detect regions and thresholds on a specified channel.

**See Also**

Struct MDRegion

DVP2420 InsertMotionDetectMask

## DVP2420\_SetVideoBitrate

### **Syntax**

int DVP2420\_SetVideoBitrate(int nChNum, int nBitRate, int nAvgBitRate)

### **Parameters**

nChNum: Specifies the channel ID number.

nBitRate: A value to set maximum bit rate of specified video channel. The range is 128 kbps~15 Mbps. (Default value is 4 Mbps)

The suggested video bit rate is from 1.5 Mbps to 15 Mbps for 1/2 D1 and above.

The suggested video bit rate is from 512 kbps to 15 Mbps for SIF.

The suggested video bit rate is from 128 kbps to 15 Mbps for QSIF.

nAvgBitRate: A value to set average bit rate of specified channel. The range is 128 kbps~9 Mbps. (Default value is 3.5 Mbps for PS, 3Mbps for TS)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED Chip does not be initialized

successfully.

ENC\_CHNUMERROR: Invalid channel ID  
number.

### **Description**

This function sets the bit rate of the video stream on a specified video channel. The constant bit rate is used when nBitRate equals nAvgBitRate.

### **See Also**

DVP2420\_GetVideoBitrate

## DVP2420\_GetVideoBitrate

### **Syntax**

```
int DVP2420_GetVideoBitrate(int nChNum, int *pBitRate, int *pAvgBitRate)
```

### **Parameters**

nChNum: Specifies the channel ID number.

pBitRate: An integer pointer to store the returned maximum bit rate of specified channel.

pAvgBitRate: An integer pointer to store the returned average bit rate of specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED: Chip does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the bit rate of the video stream on a specified channel.

### **See Also**

## DVP2420\_SetVideoBitrate

## DVP2420\_SetAudioBitrate

### **Syntax**

int DVP2420\_SetAudioBitrate(int nChNum, int nBitrate)

### **Parameters**

nChNum: Specifies the channel ID number.

nBitrate: A value to set bit rate of the audio stream on a specified channel. The range is 0 ~ 13. (Default value is 7 (128 kbps))

0	-- 32 kbps	1	-- 48 kbps	2	-- 56 kbps
3	-- 64 kbps	4	-- 80 kbps	5	-- 96 kbps
6	-- 112 kbps	7	-- 128 kbps	8	-- 160 kbps
9	-- 192 kbps	10	-- 224 kbps	11	-- 256 kbps
12	-- 320 kbps	13	-- 384 kbps		

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED: Chip does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function sets the bit rate of the audio stream on a specified channel.

**See Also**

DVP2420\_GetAudioBitrate

## DVP2420\_GetAudioBitrate

### **Syntax**

int DVP2420\_GetAudioBitrate(int nChNum, int \*pBitrate)

### **Parameters**

nChNum: Specifies the channel ID number.

pBitrate: An integer pointer to store the returned bit rate of the audio stream on a specified channel. The range is 0 ~ 13.

0	-- 32 kbps	1	-- 48 kbps	2	-- 56 kbps
3	-- 64 kbps	4	-- 80 kbps	5	-- 96 kbps
6	-- 112 kbps	7	-- 128 kbps	8	-- 160 kbps
9	-- 192 kbps	10	-- 224 kbps	11	-- 256 kbps
12	-- 320 kbps	13	-- 384 kbps		

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_DEVINITFAILED	Chip does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.
ENC_PARAMERROR:	Parameter error.



**Description**

This function gets the bit rate of the audio stream on a specified channel.

**See Also**

DVP2420\_SetAudioBitrate

## DVP2420\_GPIOSetData

### **Syntax**

int DVP2420\_GPIOSetData(int nDONum, BOOL bValue)

### **Parameters**

nDONum: Specifies the digital output number. The range is 0~3.

bValue: A value to the value of the specified digital output.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_DEVINITFAILED	Chip does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.

### **Description**

This function sets the value of the specified digital output. The first chip controls the GPIO, thus must to initialize the chip and download the firmware into the chip before controlling GIPO.

### **See Also**

DVP2420\_GPIOGetData

## DVP2420\_GPIOGetData

### **Syntax**

```
int DVP2420_GPIOGetData(int nDINum, BOOL*  
pValue)
```

### **Parameters**

nDINum: Specifies the digital input number. The range is 0~3.

pValue: A point to get the value of the specified digital input.

### **Return Value**

ENC_SUCCEEDED:	Function succeeded.
ENC_FAILED:	Function failed.
ENC_SDKINITFAILED:	SDK does not be initialized successfully.
ENC_DEVINITFAILED	Chip does not be initialized successfully.
ENC_CHNUMERROR:	Invalid channel ID number.
ENC_PARAMERROR:	Parameter error.

### **Description**

This function gets the value of the specified digital input. The first chip controls the GPIO, thus must to initialize the chip and download the firmware into the chip before controlling GIPO.

### **See Also**

DVP2420\_GPIOSetData

## DVP2420\_RegisterStreamReadCB

### **Syntax**

```
int DVP2420_RegisterStreamReadCallback(  
PSTREAMREADPROC pStreamRead)
```

### **Parameters**

pStreamRead: A STREAMREAD\_STRUCT pointer for the StreamRead callback function.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.

### **Description**

This function registers the StreamRead callback functions.

### **See Also**

Struct [PSTREAMREADPROC](#)

## DVP2420\_RegisterMotionDetectCB

### **Syntax**

```
int DVP2420_RegisterMotionDetectCallback(  
PMOTIONDETECTPROC pMotionDetect)
```

### **Parameters**

pMotionDetect: A function pointer of the MotionDetect callback function.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.

### **Description**

This function registers the MotionDetect callback function.

### **See Also**

Type PMOTIONDETECTPROC

## DVP2420\_RegEncFailCB

### **Syntax**

```
int DVP2420_RegEncFailCB(PENCFAILPROC  
pEncFail)
```

### **Parameters**

pEncFail: A function pointer of the EncFail callback function.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.

### **Description**

This function registers the EncFail callback function.

### **See Also**

Type PENCFAILPROC

## DVP2420\_SetFileName

### **Syntax**

```
int DVP2420_SetFileName(int nChNum, char  
*pFileName)
```

### **Parameters**

nChNum: Specifies the video channel ID number.

pFileName: A NULL-terminated string for the storage video file name.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

ENC\_PARAMERROR: Parameter error.

### **Description**

This function sends the storage video file name to SDK to generate corresponding log files filename.log and filename\_pts.log. The two log files are necessary for hardware playback.

### **See Also**

## DVP2420\_GetCurlImage

### **Syntax**

int DVP2420\_GetCurlImage(int nChNum, long \*lpImageBuf, long \*lpBufSize)

### **Parameters**

nChNum: Specifies the video channel ID number.

lpImageBuf: A long pointer to store the returned image data on a specified channel.

lpBufSize: A long pointer to store the returned size of the image on a specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function gets current rendered image on a specified channel.

### **See Also**



## DVP2420\_PSMPEG4ToDivx

### **Syntax**

```
int DVP2420_PSMPEG4ToDivx(char *src_filename,  
char * des_filename)
```

### **Parameters**

src\_filename:        A string for the PS MPEG4 video file name.

des\_filename:        A string for the DIVX format file name.

### **Return Value**

ENC\_SUCCEEDED:        Function succeeded.

ENC\_FAILED:            Function failed.

### **Description**

This function converts the MPEG4 video file to the DIVX format video file.

### **See Also**

## DVP2420\_IsPSMPEG4Type

### **Syntax**

BOOL DVP2420\_IsPSMPEG4Type(char \*  
mpegfilename)

### **Parameters**

mpeg4filename: A string for the PS MPEG video file name.

### **Return Value**

TRUE: The specified video file is PS MPEG4 video type.

FALSE: The specified video file is not PS MPEG4 video type.

### **Description**

This function detects if the specified video file is PS MPEG4 video type.

### **See Also**

## Decoding Functions Reference

### Data Type

### DecRes

#### **Syntax**

```
typedef enum
```

```
{
```

```
    DEC_SUCCEEDED          = 1,
```

```
    DEC_FAILED             = 0,
```

```
    DEC_SDKINITFAILED      = -1,
```

```
    DEC_DEVINITFAILED     = -2,
```

```
    DEC_PARAMERROR        = -3,
```

```
    DEC_CHNUMERROR        = -4,
```

```
    DEC_MISSLOGFILE       = -5
```

```
} DecRes;
```

#### **Description**

The method returned code.

## PDECENDOFFILEPROC

### **Syntax**

```
typedef void (*PDECENDOFFILEPROC)(int nChNum)
```

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The Decoding EOF Process Callback function. This callback function is called when decoding process reaches END\_OF\_FILE.

### **See Also**

DVP2420\_RegDecEndOfFileCB

## PDECFAILPROC

### **Syntax**

```
typedef void (*PDECFAILPROC)(int nChNum)
```

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The Decoding Failed Process Callback function. This callback function is called when decoding process fails.

### **See Also**

DVP2420\_RegDecFailCB

Method

DVP2420\_CreateDecSDKInstence

**Syntax**

int DVP2420\_CreateDecSDKInstence (void \*\*pp)

**Parameters**

pp: A pointer to the SDK instance.

**Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_FAILED: Function failed.  
DEC\_PARAMERROR:Parameter error.

**Description**

This function creates SDK instance.

**See Also**

DVP2420\_InitSDK

**Syntax**

int DVP2420\_InitSDK ()

**Parameters**

None.

**Return Value**

DEC\_SUCCEEDED:           Function succeeded.

DEC\_FAILED:               Function failed.

**Description**

This function initializes the SDK.

**See Also**

DVP2420\_CloseSDK

DVP2420\_CloseSDK

**Syntax**

int DVP2420\_CloseSDK ()

## **Parameters**

None.

## **Return Value**

DEC\_SUCCEEDED:                   Function succeeded.  
DEC\_SDKINITFAILED:    SDK does not be initialized  
successfully.

## **Description**

This function closes up the SDK.

## **See Also**

DVP2420\_InitSDK



## DVP2420\_InitChips

### **Syntax**

int DVP2420\_InitChips(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_FAILED: Function failed.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.  
DEC\_PARAMERROR: Parameter error.

### **Description**

This function initializes the codec chip on a specified channel.

### **See Also**

DVP2420\_ReleaseChips

## DVP2420\_ReleaseChips

### **Syntax**

int DVP2420\_ReleaseChips(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_FAILED: Function failed.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function releases the codec chip on a specified channel.

### **See Also**

DVP2420\_InitChips

## DVP2420\_DownloadFW

### **Syntax**

int DVP2420\_DownloadFW(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

DEC_SUCCEEDED:	Function succeeded.
DEC_FAILED:	Function failed.
DEC_SDKINITFAILED:	SDK does not be initialized successfully.
DEC_DEVINITFAILED	Chip does not be initialized successfully.
DEC_CHNUMERROR:	Invalid channel ID number.

### **Description**

This function downloads the firmware into the chip on a specified channel. Two firmware files boot.sre and pscoddec.sre will be used by the library. **Notes: Don't download the firmware into the chip when the encoding process is running in the chip.**

### **See Also**

## DVP2420\_GetChipCount

### **Syntax**

```
int DVP2420_GetChipCount(int *pChipCnt)
```

### **Parameters**

pChipCnt: An integer pointer to store the returned number of the chips.

### **Return Value**

DEC_SUCCEEDED:	Function succeeded.
DEC_SDKINITFAILED:	SDK does not be initialized successfully.
DEC_PARAMERROR:	Parameter error.

### **Description**

This function gets the number of the codec chips.

### **See Also**

DVP2420\_GetSDKVersion

**Syntax**

float DVP2420\_GetSDKVersion()

**Parameters**

None.

**Return Value**

If function succeeded, it returns the version of the SDK. Otherwise, it returns -1.

**Description**

This function gets the version of the SDK.

**See Also**

## DVP2420\_StartDecode

### **Syntax**

```
int DVP2420_StartDecode(int nChNum, LPCSTR  
lpcsFileName, HWND hWnd)
```

### **Parameters**

**nChNum:** Specifies the channel ID number.

**lpcsFileName:** A NULL-terminated string for the decoded file name.

**hWnd:** Specifies the window handle of the display area.

### **Return Value**

DEC_SUCCEEDED:	Function succeeded.
DEC_FAILED:	Function failed.
DEC_SDKINITFAILED:	SDK does not be initialized successfully.
DEC_DEVINITFAILED	Chip does not be initialized successfully.
DEC_CHNUMERROR:	Invalid channel ID number.
DEC_PARAMERROR:	Parameter error.
DEC_MISSLOGFILE:	Load the playback log failed.

### **Description**

This function starts to decode the video on a specified channel.

**See Also**

DVP2420\_StopDecode

DVP2420\_StopDecode

**Syntax**

int DVP2420\_StopDecode(int nChNum)

**Parameters**

nChNum: Specifies the channel ID number.

**Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_FAILED: Function failed.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.

**Description**

This function stops decoding on a specified channel.

**See Also**

DVP2420\_StartDecode



## DVP2420\_SetSignalType

### **Syntax**

int DVP2420\_SetSignalType(int nChNum, int nSignalType)

### **Parameters**

nChNum: Specifies the channel ID number.  
nSignalType: A value to set the video signal type. (1: PAL, 2: NTSC) (Default value is 2)

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_FAILED: Function failed.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_DEVINITFAILED: Chip does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.  
DEC\_PARAMERROR: Parameter error.

### **Description**

This function sets the video signal type for decoding.

### **See Also**

## DVP2420\_SetMPEGType

### **Syntax**

int DVP2420\_SetMPEGType(int nChNum, int nMPEGType)

### **Parameters**

nChNum: Specifies the channel ID number.  
nMPEGType: A value to set the video MPEG standard. (1: MPEG1, 2: MPEG2, 4: MPEG4) (Default value is 4)

### **Return Value**

DEC_SUCCEEDED:	Function succeeded.
DEC_FAILED:	Function failed.
DEC_SDKINITFAILED:	SDK does not be initialized successfully.
DEC_DEVINITFAILED	Chip does not be initialized successfully.
DEC_CHNUMERROR:	Invalid channel ID number.
DEC_PARAMERROR:	Parameter error.

### **Description**

This function sets the video MPEG standard decoding.

### **See Also**

DVP2420\_Pause

**Syntax**

int DVP2420\_Pause(int nChNum)

**Parameters**

nChNum: Specifies the channel ID number.

**Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.

**Description**

This function pauses or continues to play the video.

**See Also**

DVP2420\_Fast

### **Syntax**

int DVP2420\_Fast(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function speeds up to play the video. The function doubles the speed by one time, 3 times at most.

### **See Also**

DVP2420\_Rewind

### **Syntax**

int DVP2420\_Rewind(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function rewinds to play the video. The function doubles the speed by one time, 3 times at most.

### **See Also**

DVP2420\_SingleStep

**Syntax**

int DVP2420\_SingleStep(int nChNum)

**Parameters**

nChNum: Specifies the channel ID number.

**Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.

**Description**

This function steps forward one frame of the video.

**See Also**

## DVP2420\_SetPlayPos

### **Syntax**

```
int DVP2420_SetPlayPos(int nChNum, ULONG64  
ulRefTime)
```

### **Parameters**

nChNum: Specifies the channel ID number.

ulRefTime: A value of the video time to seek video position.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.

DEC\_SDKINITFAILED: SDK does not be initialized successfully.

DEC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function seeks the video to the specified video file time.

### **See Also**

## DVP2420\_GetCurrentFrameNum

### **Syntax**

int DVP2420\_GetCurrentFrameNum(int nChNum, int \*pCurFrameNum)

### **Parameters**

nChNum: Specifies the channel ID number.  
pCurFrameNum: An integer pointer to store the returned frame number.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.  
DEC\_PARAMERROR: Parameter error.

### **Description**

This function gets the current decoded frame number.

### **See Also**

DVP2420\_GetFileTotalFrames



## DVP2420\_GetFileTotalFrames

### **Syntax**

int DVP2420\_GetFileTotalFrames(int nChNum, int \*pTotalFrame)

### **Parameters**

nChNum: Specifies the channel ID number.

pTotalFrame: An integer pointer to store the returned number of the total frames.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.

DEC\_SDKINITFAILED: SDK does not be initialized successfully.

DEC\_CHNUMERROR: Invalid channel ID number.

DEC\_PARAMERROR: Parameter error.

### **Description**

This function gets the number of the total frames in the video file.

### **See Also**

DVP2420\_GetCurrentFrameNum

## DVP2420\_GetPlayedTime

### **Syntax**

int DVP2420\_GetPlayedTime(int nChNum, ULONG64 \*lpPlayedTime)

### **Parameters**

nChNum: Specifies the channel ID number.  
lpPlayedTime: A pointer to store the returned current video time.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.  
DEC\_PARAMERROR: Parameter error.

### **Description**

This function gets the current played time of the video.

### **See Also**

DVP2420\_GetFileTime

## DVP2420\_GetFileTime

### **Syntax**

```
int DVP2420_GetFileTime(int nChNum, ULONG64  
*lpFileTime)
```

### **Parameters**

nChNum: Specifies the channel ID number.

lpFileTime: A pointer to store the returned video file time.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.

DEC\_SDKINITFAILED: SDK does not be initialized successfully.

DEC\_CHNUMERROR: Invalid channel ID number.

DEC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video file time.

### **See Also**

DVP2420\_GetPlayedTime

DVP2420\_RegDecEndOfFileCB

### **Syntax**

int

DVP2420\_RegDecEndOfFileCB(PDECENDOFFILEPROC pDecEndOfFile)

### **Parameters**

pDecEndOfFile: A function pointer of the DecEndOfFile callback function.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.

DEC\_SDKINITFAILED: SDK does not be initialized successfully.

### **Description**

This function registers the DecEndOfFile callback function.

### **See Also**

Type PDECENDOFFILEPROC

DVP2420\_RegDecFailCB

**Syntax**

```
int DVP2420_RegDecFailCB(PDECFAILPROC  
pDecFail)
```

**Parameters**

pDecFail: A function pointer of the DecFail callback function.

**Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.

**Description**

This function registers the DecFail callback function.

**See Also**

Type PDECFAILPROC